Shot Scope

Example

The Analyst

2024 to 2026 | 48 complete rounds | 3 courses | 3 seasons

Scoring, strokes gained, tee to green, putting, your courses, and where the next shots are

EXAMPLE REPORT: an invented golfer built from real rounds played by golfers at a 15 handicap. Not a real player.

ABOUT THIS REPORT

How to read this report

Built from every shot you have tracked with Shot Scope, 2024 to 2026.

THE DATA

- 4,299 shots over 48 rounds and 864 holes. Every hole was checked against its scorecard: shots recorded match par plus score on all of them.
- Scoring averages use complete 18-hole rounds only (48). Hole and shot stats use every hole you played, including 9-hole and part rounds.
- Score to par uses the par on your card, so course slides show gross scores too.
- Seasons marked † have fewer than 10 complete rounds and are shown for completeness.
- Two yardsticks: strokes gained is against the Shot Scope 15-handicap baseline; "typical" is the median golfer at a handicap of 15 (and 10, the level above).

WHAT IS IN THE REPORT

- 1. Scoring: Where does your score come from, and what is costing you?
- 2. Strokes gained: Which part of your game gains or loses the most shots?
- 3. Off the tee: Are your tee shots helping you or costing you?
- 4. Approach: How often, and how close, do your approach shots finish?
- 5. Short game: How well do you recover when you miss the green?
- 6. Putting: Are the putts costing you, or the shots before them?
- 7. Hole types: Which kinds of hole suit your game?
- 8. Courses: How do you play the courses you know best?
- 9. Patterns: When do your best scores come, and when do the big numbers?
- 10. Going forward: Where are the next shots?

YOUR GAME IN ONE PAGE

Your game in one page

2024 to 2026: your scoring and the four parts of your game, against the Shot Scope 15-handicap baseline.

48

COMPLETE ROUNDS

3 courses, 48 rounds in all

+18.1

SCORING AVERAGE

to par, complete rounds

+5

BEST ROUND TO PAR

77 at Hoebridge Golf Centre Main Course

-1.25

STROKES GAINED A ROUND

2024-2026, v the Shot Scope 15-handicap baseline

-0.43

OFF THE TEE

strokes gained a round, 2024-2026

-0.87

APPROACH

strokes gained a round, 2024-2026

+0.53

SHORT GAME

strokes gained a round, 2024-2026

-0.49

PUTTING

strokes gained a round, 2024-2026

THE NUMBERS

The key numbers

Fairways and greens from every hole; putts and per-round figures from complete rounds. Typical golfers are the median at a handicap of 15 and 10.

35%

FAIRWAYS

Typical: 42% at 15, 43% at 10

23%

GREENS IN REGULATION

Typical: 26% at 15, 35% at 10

31.3

PUTTS PER ROUND

Typical: 32.4 at 15, 31.8 at 10

27%

UP AND DOWN

Typical: 27% at 15, 33% at 10

19%

SAND SAVES

Typical: 15% at 15, 18% at 10

0.7

BIRDIES PER ROUND

Typical: 0.6 at 15, 0.9 at 10

4.8

DOUBLES PER ROUND

Typical: 4.1 at 15, 2.6 at 10

1.4

PENALTIES PER ROUND

Typical: 1.0 at 15, 0.9 at 10

Shot Scope

SECTION 1 OF 10

Scoring

Where does your score come from, and what is costing you?

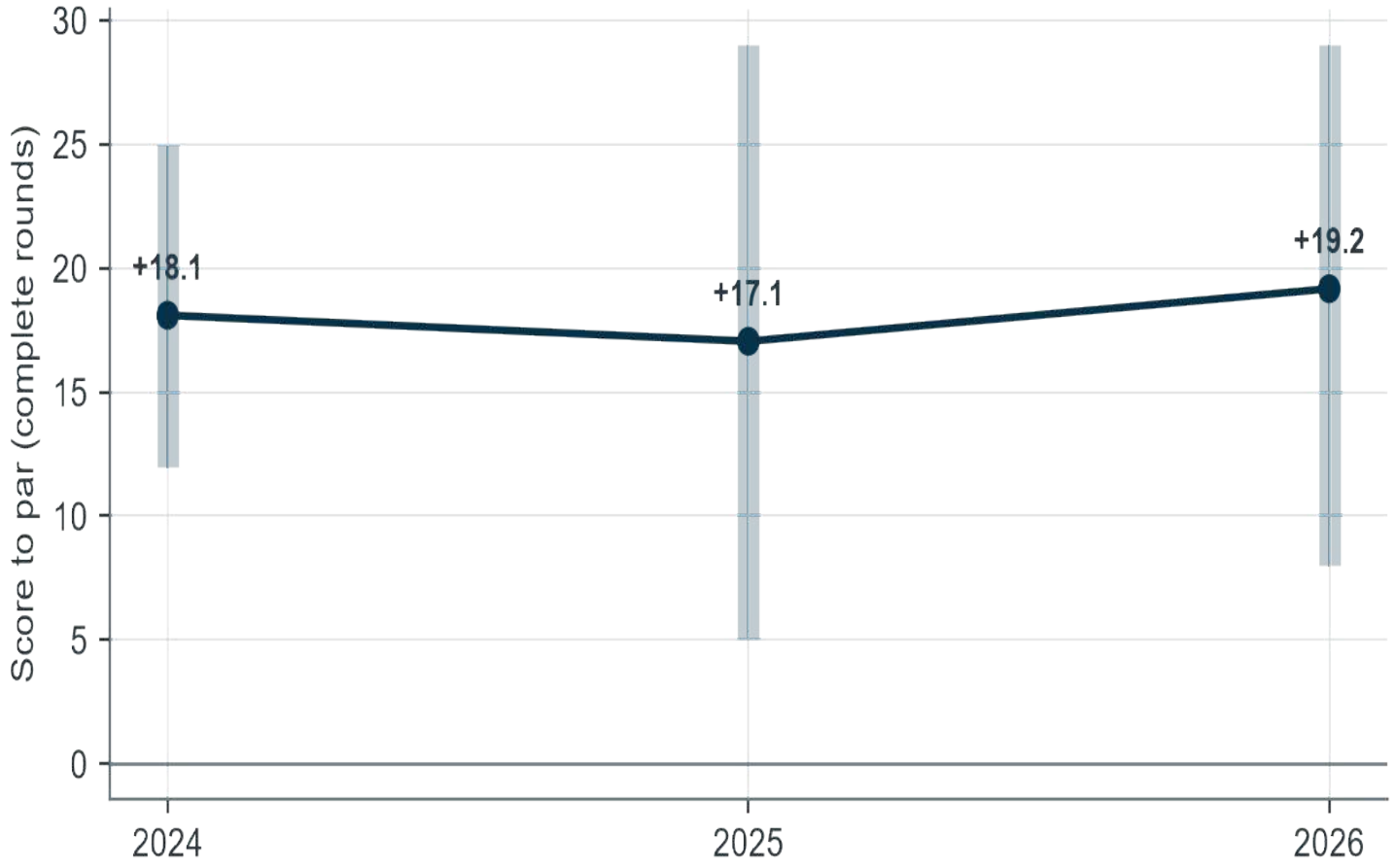
+18.1 to par

scoring average over 48 complete rounds

SCORING

Scoring average by season

Complete rounds. The dot is the season average, the bar runs from your best round to your highest.



Season	Rounds	Avg to par	Avg gross	Best	High
2024	10	+18.10	89.5	+12	+25
2025	20	+17.05	88.6	+5	+29
2026	18	+19.17	90.7	+8	+29

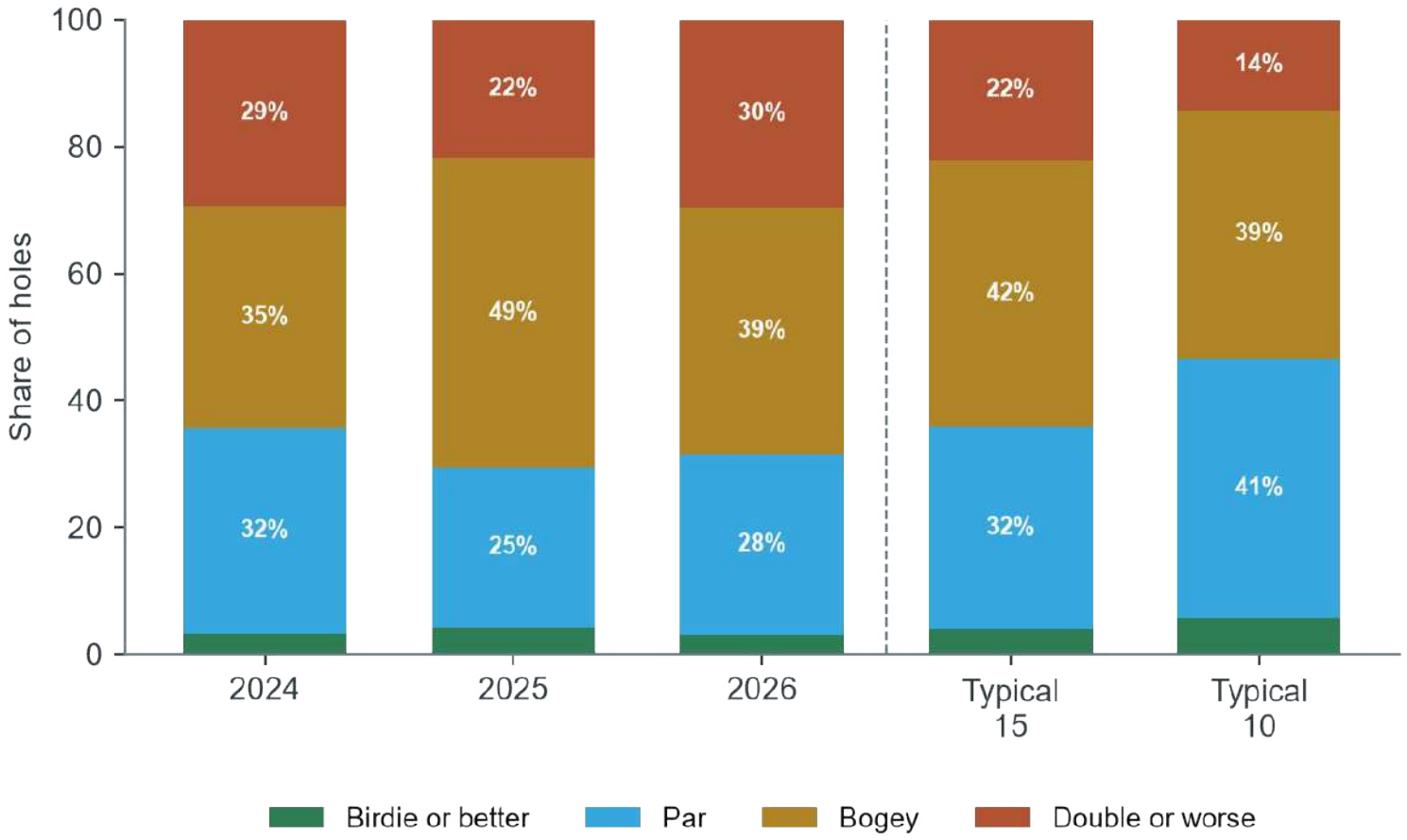
SUMMARY

- Best full season: 2025 at +17.05 over 20 rounds.
- Score to par moves with the courses played each year. The strokes gained slides take that out.
- Typical average score to par: +16.4 at a handicap of 15, +11.9 at 10.

SCORING

How your holes break down

Share of every hole played, by result.



Season	Birdie+	Par	Bogey	Dbl+	Holes
2024	3%	32%	35%	29%	180
2025	4%	25%	49%	22%	360
2026	3%	28%	39%	30%	324

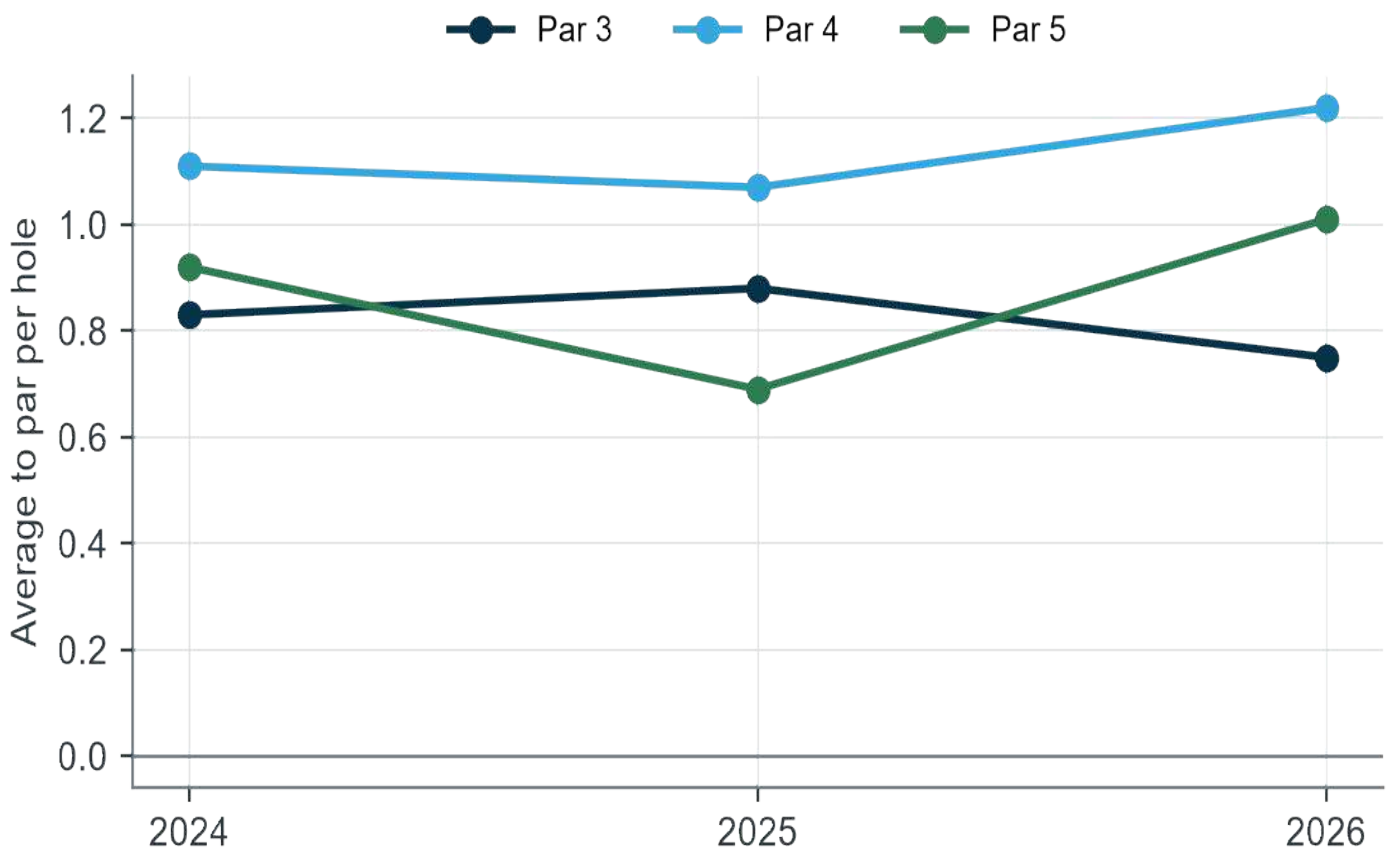
SUMMARY

- Birdie or better on 3% of holes in 2026, 3% in 2024.
- Fewest doubles: 2025, on 21.9% of holes.

SCORING

Par 3s, par 4s and par 5s

Average score to par per hole, every hole played.



Season	Par 3	Par 4	Par 5
2024	+0.83	+1.11	+0.92
2025	+0.88	+1.07	+0.69
2026	+0.75	+1.22	+1.01

Average to par a hole	You 2026	Hcp 15	Hcp 10
Par 3s	**+0.75**	+0.79	+0.62
Par 4s	**+1.22**	+0.97	+0.72
Par 5s	**+1.01**	+0.80	+0.49

SUMMARY

2026: par 3s were the best holes, +0.75 a hole; par 4s the toughest, +1.22.

Shot Scope

SECTION 2 OF 10

Strokes Gained

Which part of your game gains or loses the most shots?

-1.25 a round

against the Shot Scope 15-handicap baseline, 2024-2026

How strokes gained works

Every shot you hit, compared with what a typical golfer would take from the same spot.

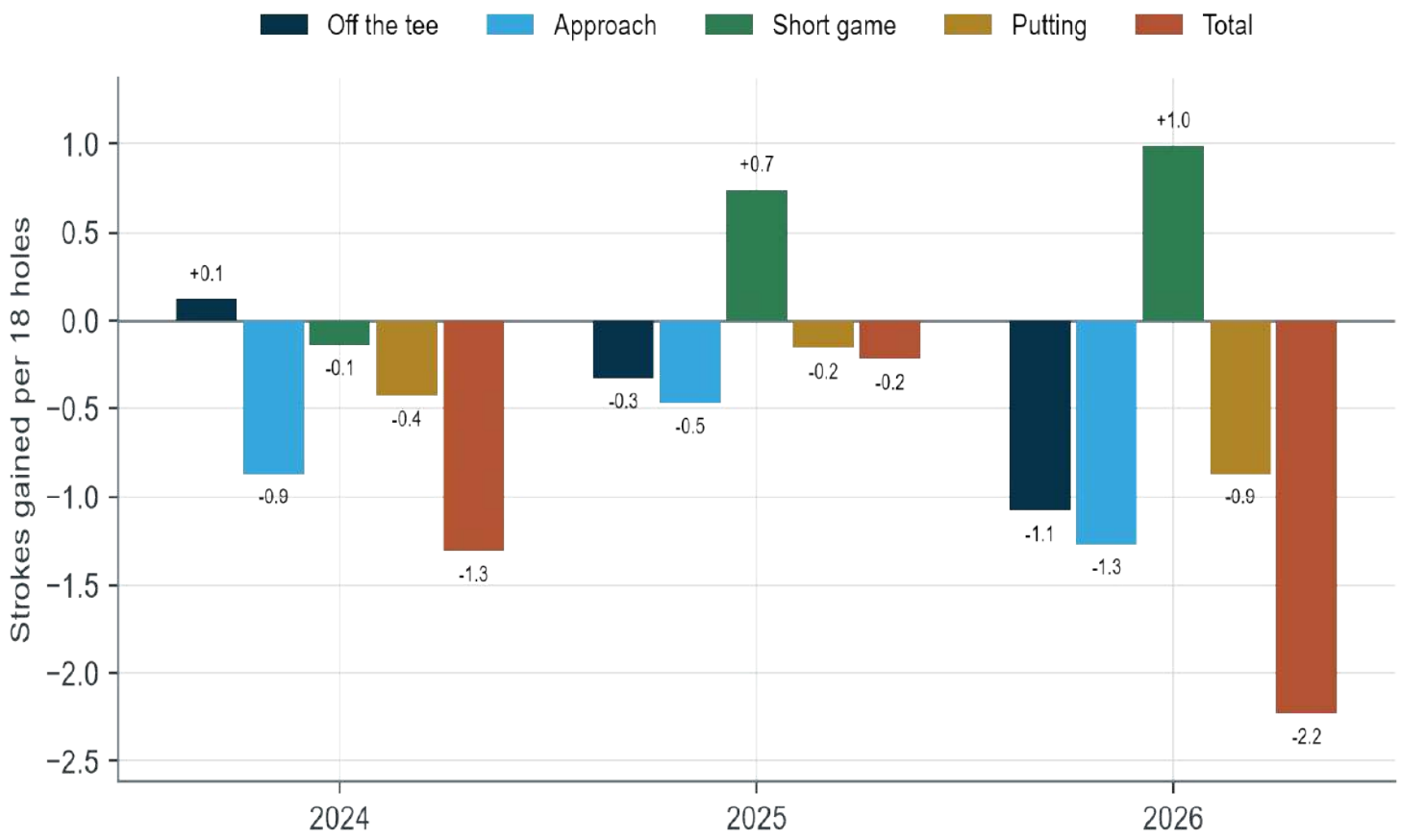
SIMPLIFIED

- Strokes gained compares every shot with what a reference golfer would expect to take from that exact distance and lie. Gain more than expected and the number is plus.
- The reference here is the Shot Scope 15-handicap baseline. On the holes you play, that golfer would average +16.9 to par per 18 holes (you average +18.1). It is a fixed yardstick: the same ruler for every season.
- Four parts: off the tee (tee shots on par 4s and 5s), approach (shots from over 50 yards, including par 3 tee shots), short game (inside 50 yards, off the green) and putting.
- Because it works shot by shot from each position, strokes gained is much less affected than score to par by which courses you played that year.

STROKES GAINED

Where the shots are gained and lost

Strokes gained per 18 holes against the Shot Scope 15-handicap baseline.



Season	Tee	Appr.	Short	Putt	Total
2024	+0.12	-0.87	-0.14	-0.43	-1.31
2025	-0.33	-0.47	+0.74	-0.16	-0.22
2026	-1.08	-1.27	+0.99	-0.87	-2.23

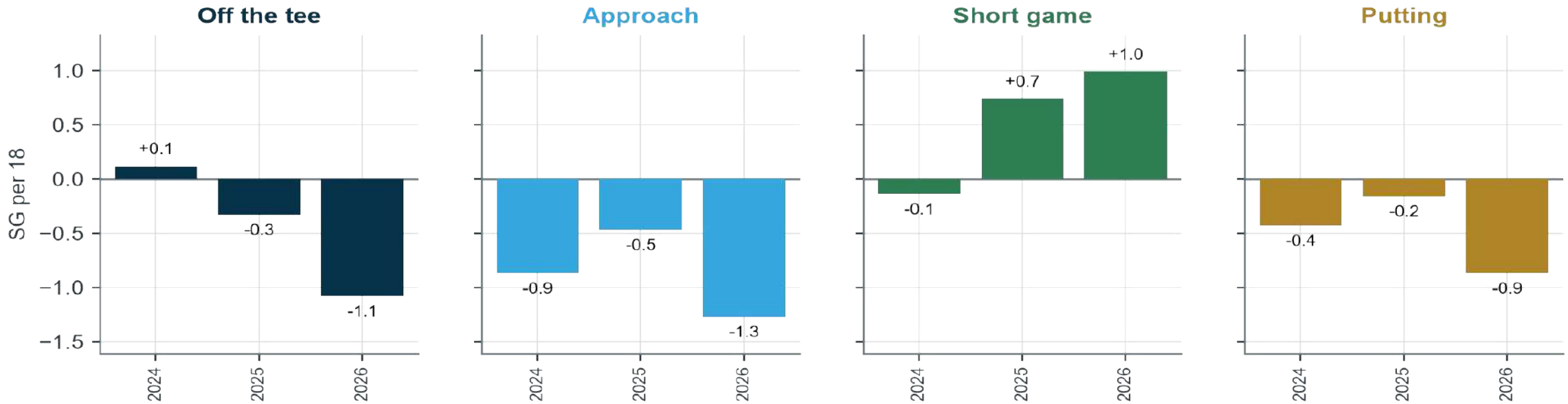
2024 TO 2026

- Total: -1.31 to -2.23 per round, a change of -0.92.
- Biggest Improvement: Short Game from -0.14 to +0.99
- Opportunity to Improve: Off the Tee from +0.12 to -1.08.

STROKES GAINED

Each part of the game, season by season

Strokes gained per 18 holes. Pale bars are thin or partial seasons.



-0.43

OFF THE TEE, 2024-2026 AVG

2024: +0.12 2026: -1.08

-0.87

APPROACH, 2024-2026 AVG

2024: -0.87 2026: -1.27

+0.53

SHORT GAME, 2024-2026 AVG

2024: -0.14 2026: +0.99

-0.49

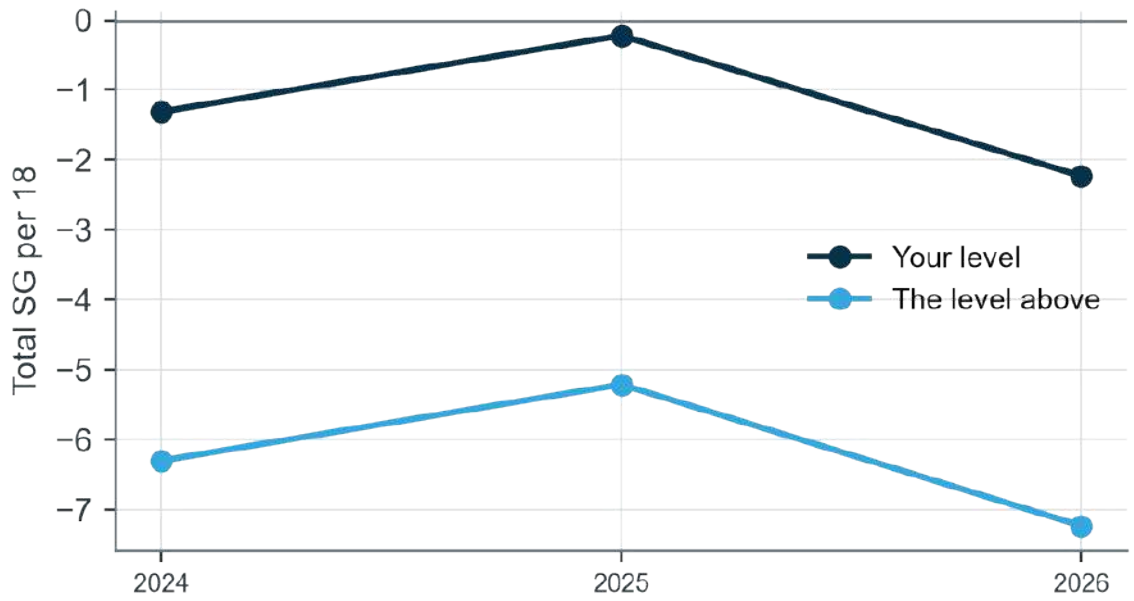
PUTTING, 2024-2026 AVG

2024: -0.43 2026: -0.87

STROKES GAINED

Your level and the level above

Total strokes gained per 18 against the Shot Scope 15-handicap baseline and the Shot Scope 10-handicap baseline.



Season	Your level	Level above
2024	-1.31	-6.30
2025	-0.22	-5.21
2026	-2.23	-7.23

-1.81

OFF THE TEE

v level above, 2024-2026

-2.56

APPROACH

v level above, 2024-2026

-0.77

SHORT GAME

v level above, 2024-2026

-1.11

PUTTING

v level above, 2024-2026

SUMMARY

- On your holes, the level above takes about 5.0 fewer shots a round than your level. Biggest gaps to it, 2024-2026: approach -2.56, off the tee -1.81, putting -1.11 per 18 holes.
- Plus against the level above means that part of your game already plays at the next level.

Shot Scope

SECTION 3 OF 10

Off The Tee

Are your tee shots helping you or costing you?

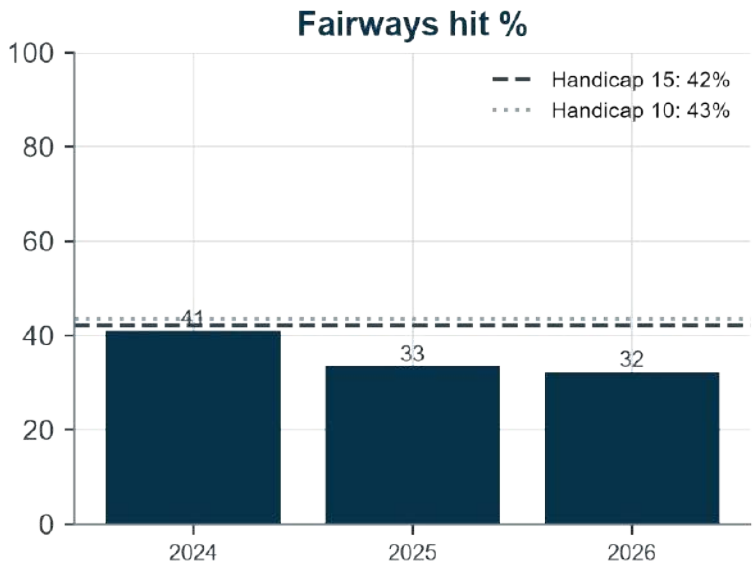
-0.43 a round

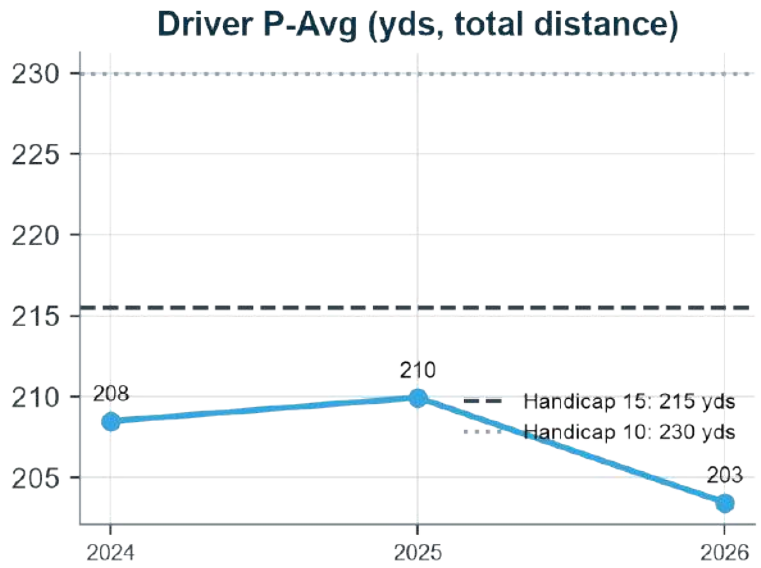
off the tee, 2024-2026: costing you shots

OFF THE TEE

Off the tee by season

Par 4 and Par 5 tee shots. Driver P-Avg trims the top and bottom 10% of drives.





Season	SG tee	FIR	Driver	Pens/rd
2024	+0.12	41%	209	1.5
2025	-0.33	33%	210	0.7
2026	-1.08	32%	203	2.1

-1.08

SG OFF THE TEE 2026

+0.12 in 2024

32%

FAIRWAYS 2026

41% in 2024

203 yds

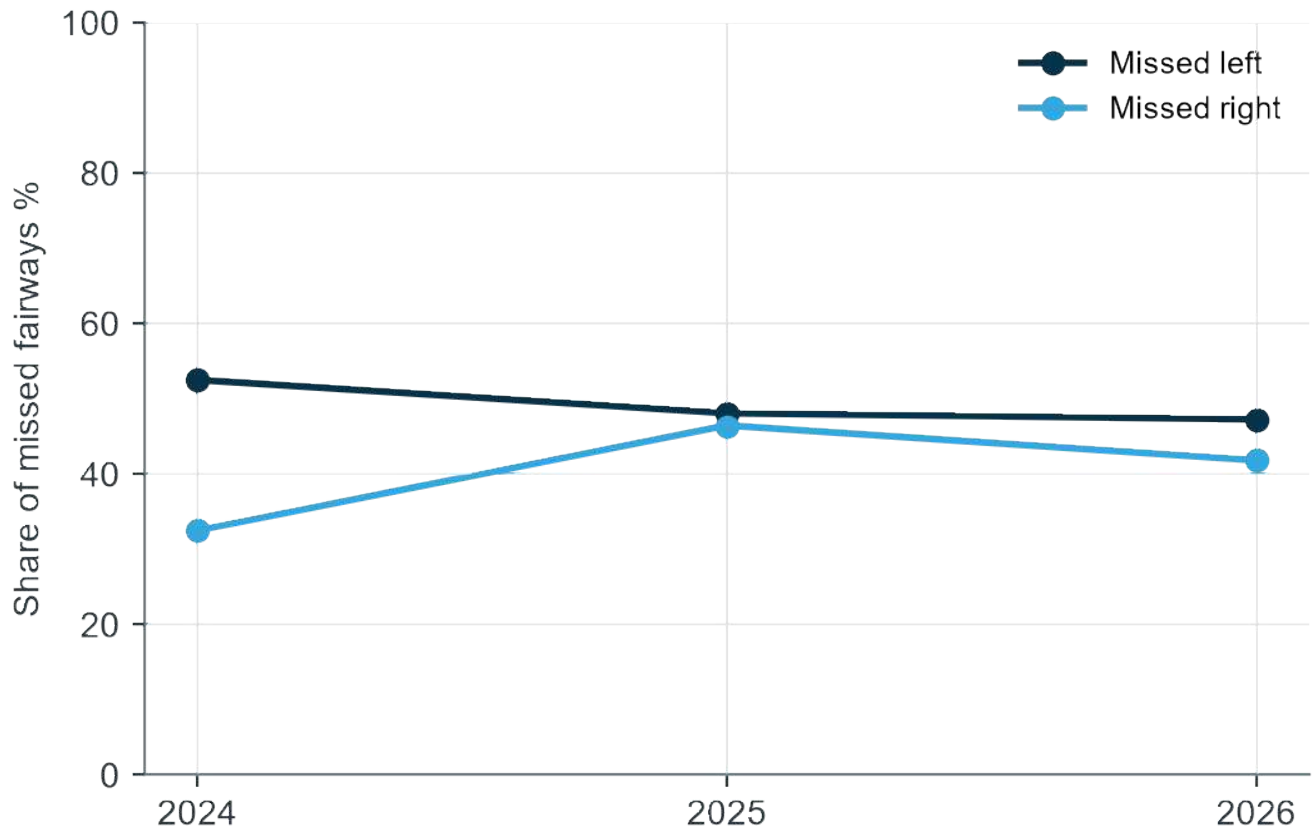
DRIVER P-AVG 2026

209 in 2024

OFF THE TEE

Which way the misses go

Of the fairways missed, the share that finished in the left rough and in the right rough. A tee shot that finished in a bunker or took a penalty is not counted as left or right.



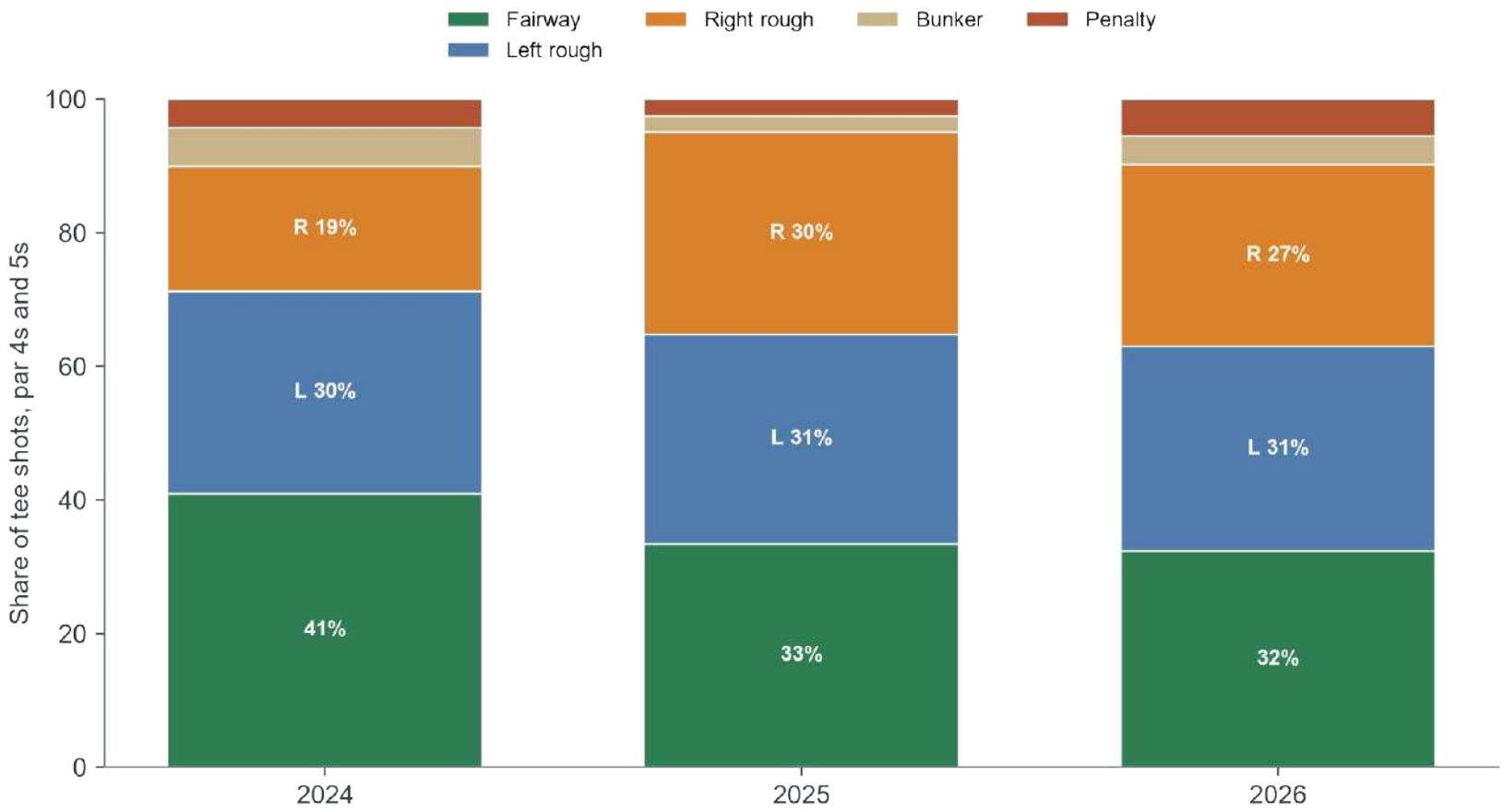
Season	Missed left	Missed right	FIR
2024	53%	33%	41%
2025	48%	46%	33%
2026	47%	42%	32%

SUMMARY

2026: 47% of the fairways missed finished in the left rough and 42% in the right rough.
The right miss has increased, leading to less fairways in regulation.

Fairways found: 41% in 2024, 32% in 2026

Where every tee shot on a par 4 or 5 finished, by season. The side of the rough is the miss you recorded.



SUMMARY

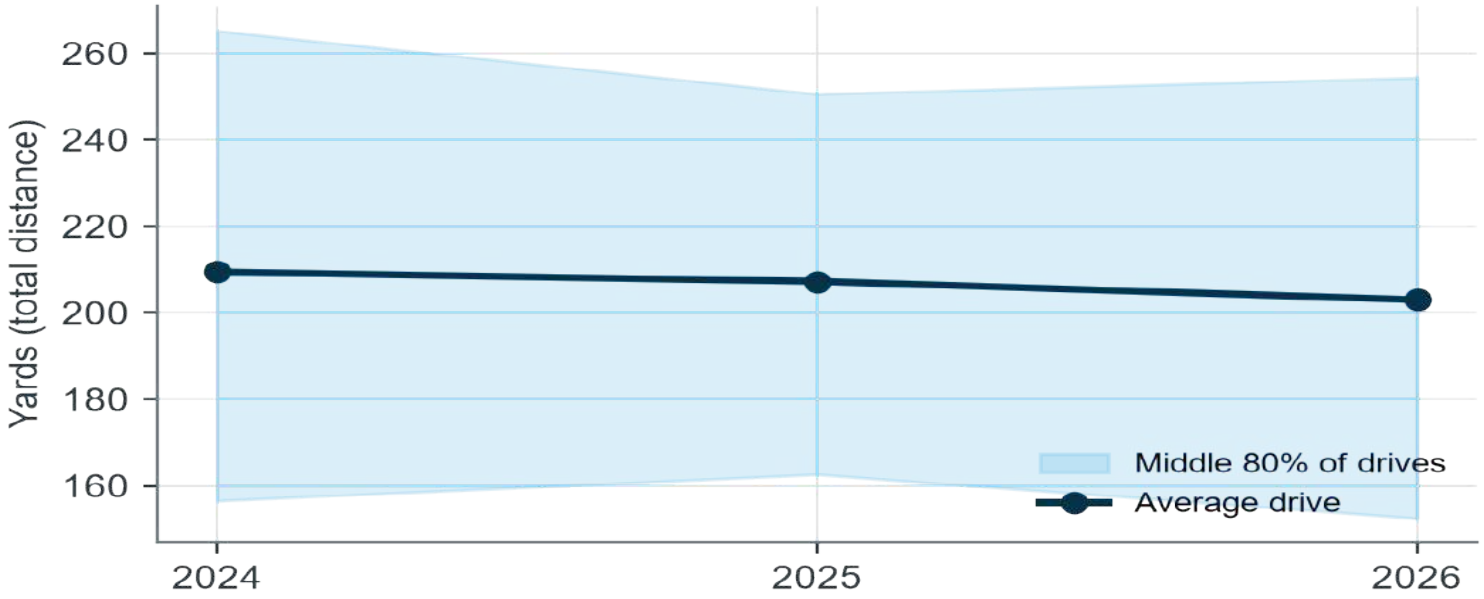
- Fairway 41% in 2024 to 32% in 2026.
- 2024-2026 together: 31% finished in the left rough and 27% in the right, 4% in a bunker and 4% cost a penalty (674 tee shots).

OFF THE TEE

Tee shots by hole type, and how far the drives go

Hole types: 2024-2026 combined. Driver: every season.

Hole type	Fairway	Left rough	Right rough	Bunker	Green	Penalty	Drives
Par 4 <330	35%	29%	29%	2%	0%	5%	233
Par 4 330+	36%	32%	24%	3%	0%	4%	259
Par 5	31%	31%	27%	7%	0%	3%	182



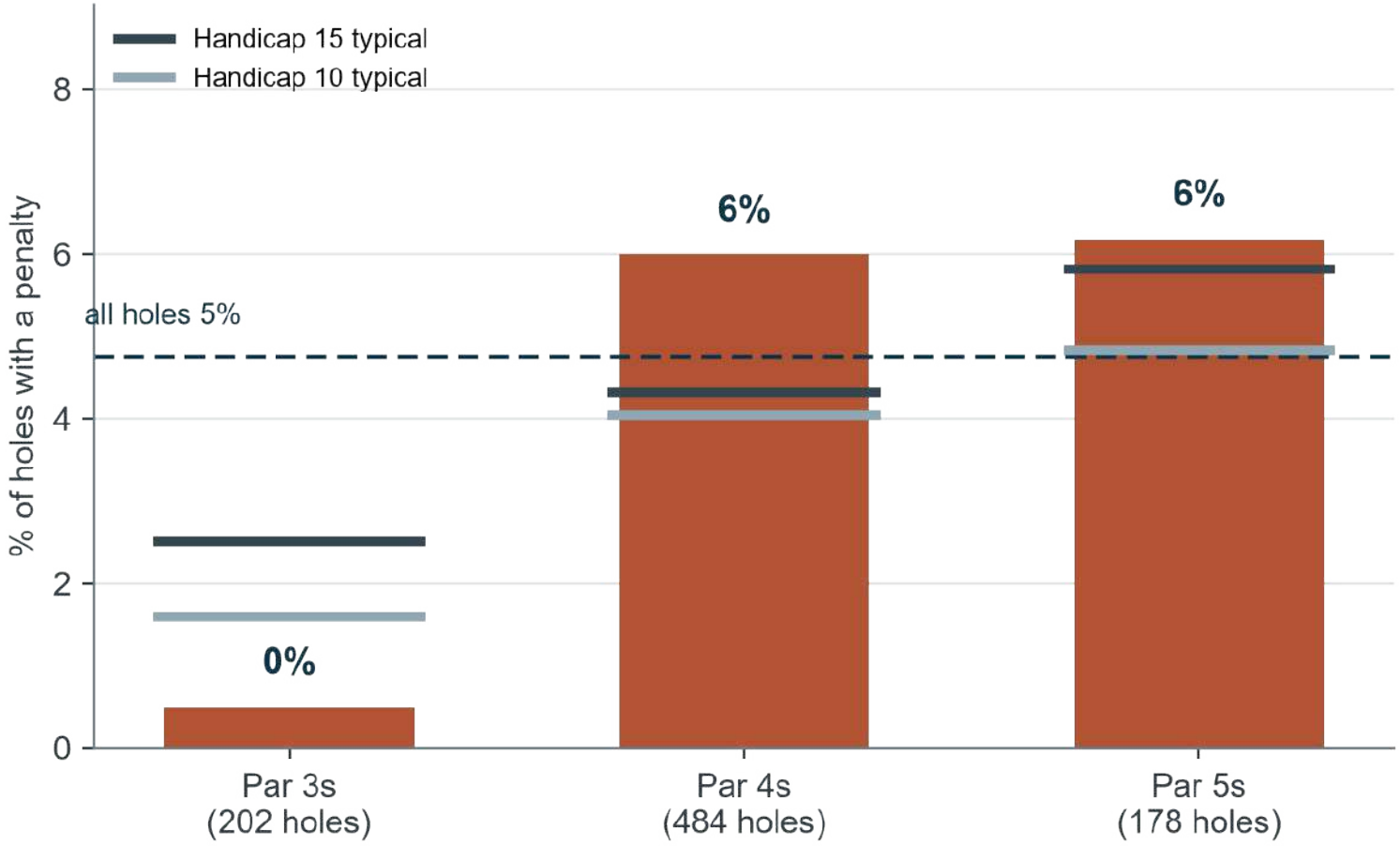
THE DRIVER

- P-Avg 209 yds in 2024 to 203 in 2026.
- 2026: the middle 80% of drives run 153 to 254 yds, average 203.
- The band is the middle 80% of drives; the line is the average drive.

OFF THE TEE

5% of your holes include a penalty

Share of holes with at least one penalty stroke, by hole type. Every hole played.



SUMMARY

- Over every season that is 1.4 penalty strokes a round.
- Typical penalty strokes a round: 1.00 at a handicap of 15, 0.87 at 10.

Shot Scope

SECTION 4 OF 10

Approach

How often, and how close, do your approach shots finish?

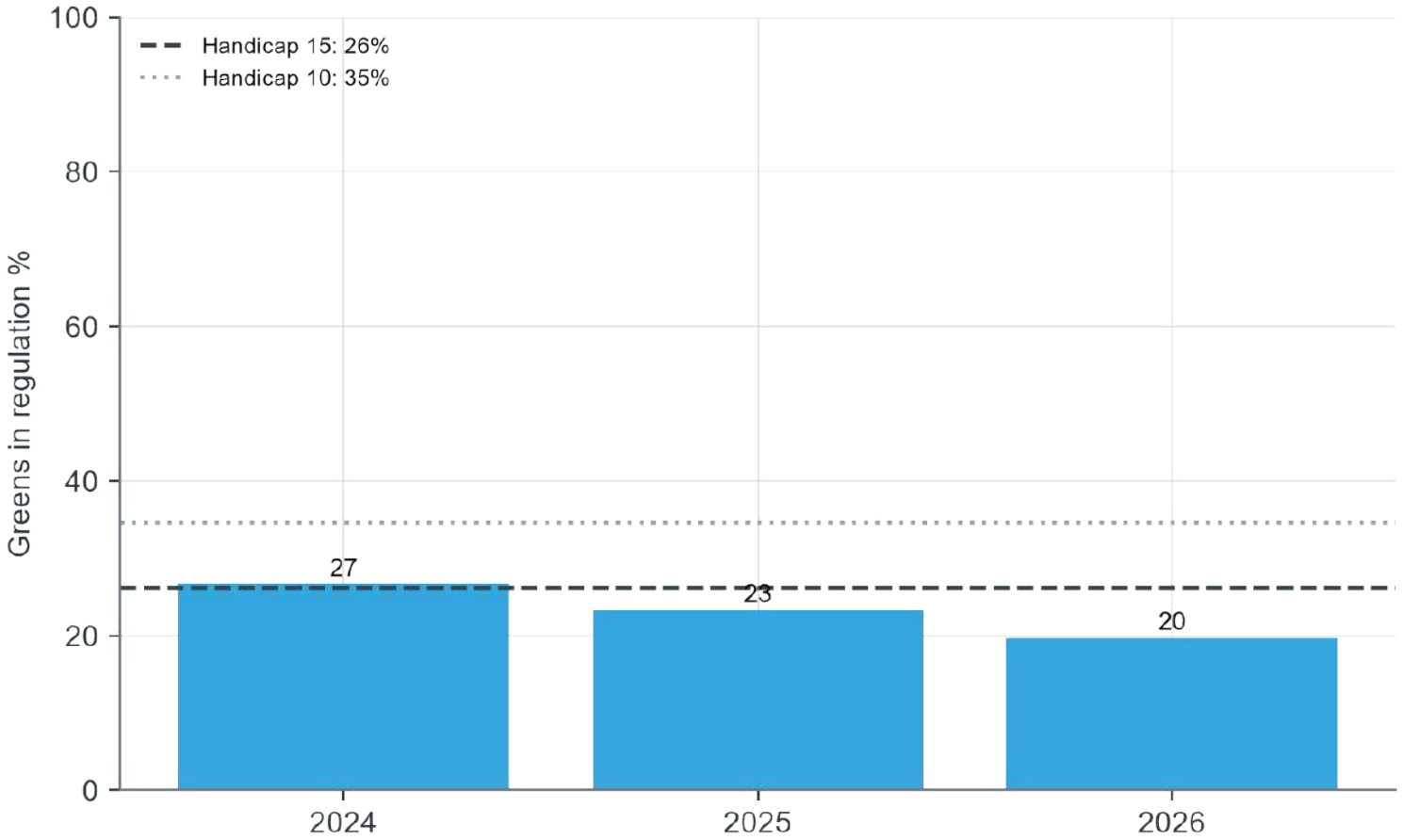
-0.87 a round

approach, 2024-2026: the part of your game costing you most

APPROACH

Approach play by season

Shots from over 50 yards, including par 3 tee shots. 2024-2026 average -0.87 per round.



Season	SG approach	GIR	Greens/rd
2024	-0.87	27%	4.8
2025	-0.47	23%	4.2
2026	-1.27	20%	3.6

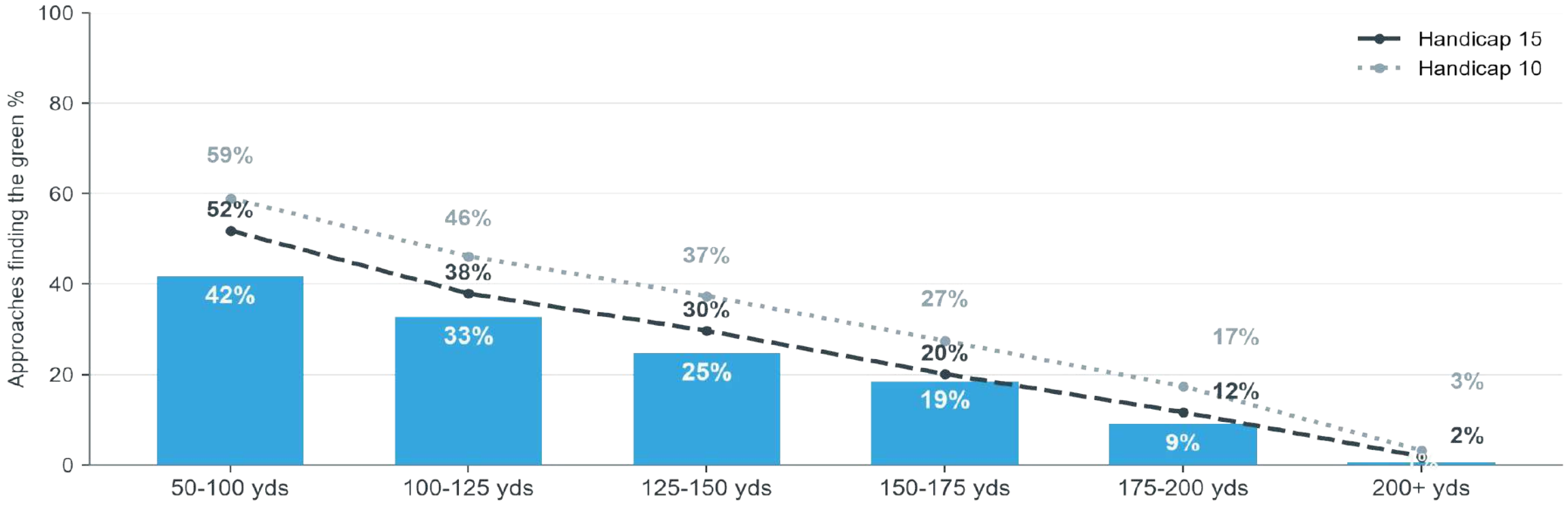
SUMMARY

- Best approach season: 2025, -0.47 per round. Most greens: 2024, 27%.
- Typical greens in regulation: 26% at a handicap of 15, 35% at 10.
- Typical share of approaches finding the green: 25% at a handicap of 15, 32% at 10.
- You hit 4.1 greens a round; typical golfers 4.7 at your handicap, 6.1 at 10.

APPROACH

Approach play by distance

How often approaches find the green, by distance to the pin, against typical golfers at a handicap of 15 and 10. Every season combined.



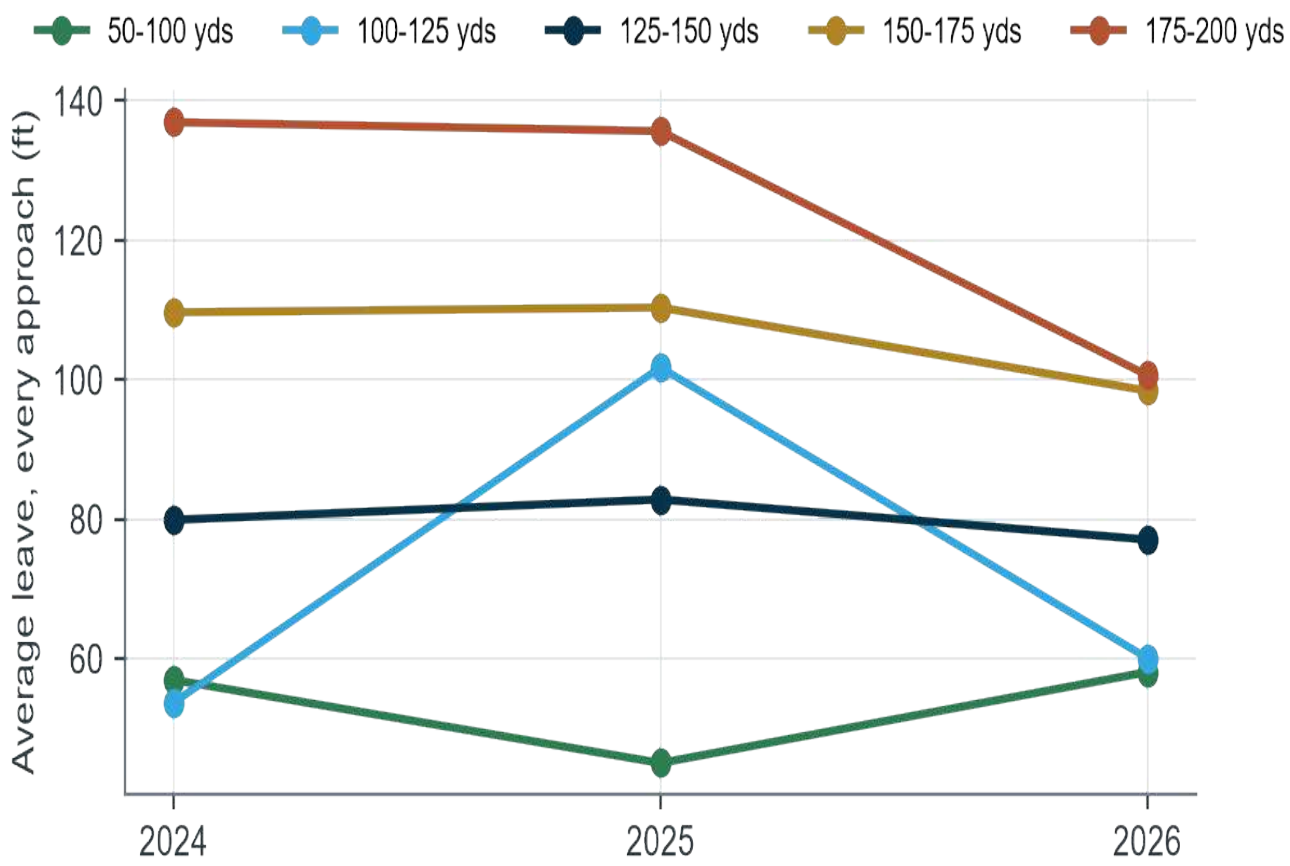
SUMMARY

Furthest below typical: 50-100 yards, 42% against 52% (10% down). At or close to typical: 150-175, 200+ yards.

APPROACH

How close approaches finish, season by season

Average leave in feet of every approach, on the green or not. Number of approaches in brackets.



Season	50-100	100-125	125-150	150-175	175-200
2024	57 (58)	54 (39)	80 (36)	110 (33)	137 (23)
2025	45 (98)	102 (54)	83 (74)	110 (86)	136 (38)
2026	58 (89)	60 (51)	77 (60)	98 (63)	101 (38)

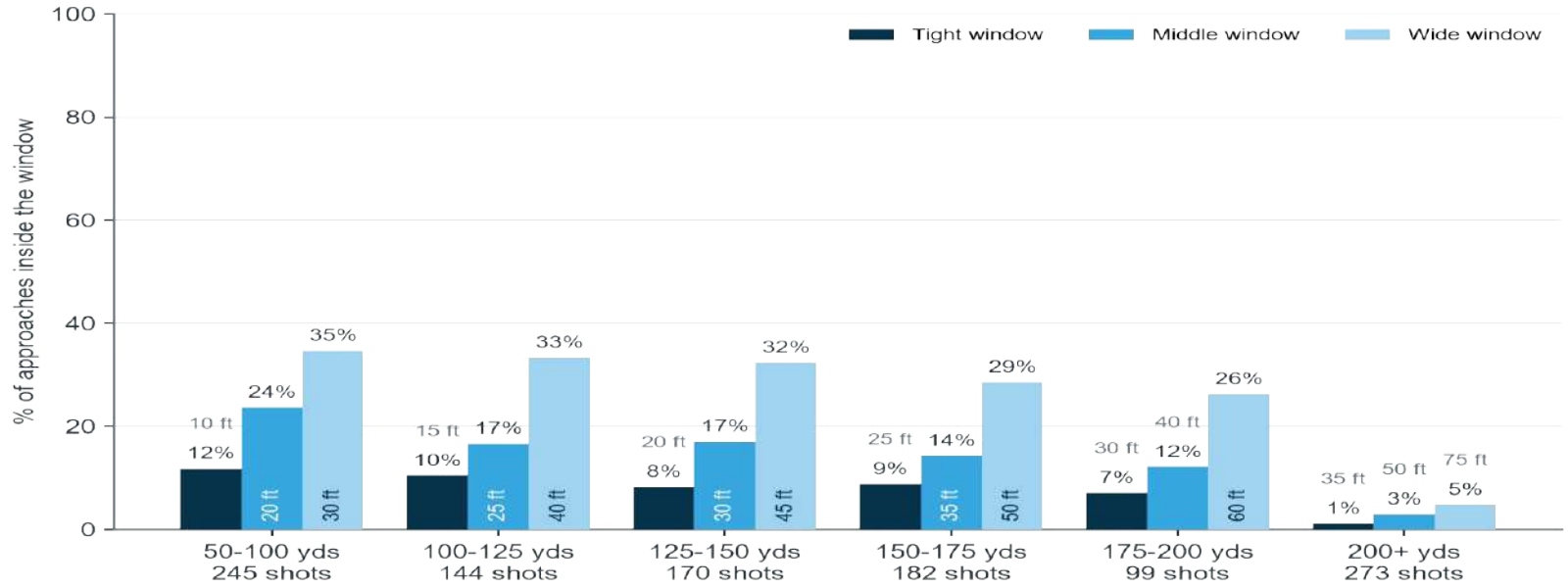
SUMMARY

- Typical average leave (handicap 15 / 10), against you in 2026:
- 100-125 yds 61 / 54 ft (level)
- 125-150 yds 76 / 65 ft (off by 1 ft)
- 150-175 yds 99 / 84 ft (level)

APPROACH

The middle window: 24% from 50-100 yards, 3% from 200+

How often approaches finish inside three windows that grow with distance. 2024-2026; holed approaches count as inside.



The figure in each bar is the window, in feet from the pin, used for every approach in that distance band.

Inside the middle window	50-100 yds	100-125 yds	125-150 yds	150-175 yds	175-200 yds	200+ yds
You	**24%**	**17%**	**17%**	**14%**	**12%**	**3%**
Handicap 15	25%	22%	22%	18%	13%	3%
Handicap 10	31%	28%	28%	24%	18%	5%

SUMMARY

- Each distance band has three windows, in feet from the pin and in steps of 5: tight, middle and wide. They get wider with distance, so the middle window is 20 ft from 50-100 yards and 40 ft from 175-200.
- Across every distance, 14% of your approaches finish inside the middle window.
- Leave is the distance from the pin where the approach finished, on or off the green.
- Typical share of approaches inside the middle window: 17% at a handicap of 15, 22% at 10.

APPROACH

Inside the middle window by club: PW (22%) to 3 Wood (4%)

2024-2026 combined, clubs with 15+ approaches, in order of the distance they are hit from. Each shot uses the middle window for its distance band.

Club	Shots	Average from (yds)	Green hit	Average leave	Inside middle window
54°	29	77	59%	75 ft	**31%**
52°	28	85	57%	65 ft	**36%**
SW	24	91	38%	95 ft	**8%**
GW	25	94	52%	35 ft	**28%**
48°	21	99	43%	69 ft	**24%**
PW	129	106	44%	73 ft	**22%**
9 Iron	104	139	25%	143 ft	**15%**
8 Iron	109	147	27%	104 ft	**15%**
7 Iron	129	159	16%	131 ft	**9%**
6 Iron	92	179	9%	172 ft	**8%**
5 Iron	99	192	15%	183 ft	**14%**
Hybrid 19	73	198	11%	193 ft	**10%**
Hybrid 20	19	231	5%	210 ft	**11%**
5 Wood	23	240	0%	255 ft	**13%**
3 Wood	103	257	1%	291 ft	**4%**

SUMMARY

- Highest inside the middle window: PW (22%), 9 Iron (15%) and 8 Iron (15%). Lowest: 7 Iron (9%), 6 Iron (8%) and 3 Wood (4%).
- The middle window widens by distance band, so a club hit from further out is judged against a wider target. Compare clubs hit from similar distances.
- Highest and lowest use the clubs with 30+ approaches; clubs with 15 to 29 are in the table.

APPROACH

Fairway against rough

Approaches by where they were played from, 2024-2026 combined. Cells: green hit %, average leave, shots.

Yards	Tee (par 3)	Fairway	Rough	Bunker
50-100	67% | 14 ft | 3	54% | 45 ft | 71	41% | 57 ft | 167	50% | 32 ft | 4
100-125	69% | 44 ft | 16	43% | 58 ft | 53	26% | 88 ft | 73	0% | 196 ft | 2
125-150	29% | 65 ft | 58	15% | 89 ft | 40	30% | 87 ft | 71	0% | 88 ft | 1
150-175	25% | 75 ft | 83	18% | 90 ft | 33	12% | 154 ft | 65	0% | 98 ft | 1
175-200	15% | 76 ft | 20	11% | 120 ft | 38	0% | 139 ft | 38	0% | 265 ft | 3
200+	0% | 67 ft | 1	1% | 299 ft | 88	1% | 378 ft | 169	0% | 442 ft | 15

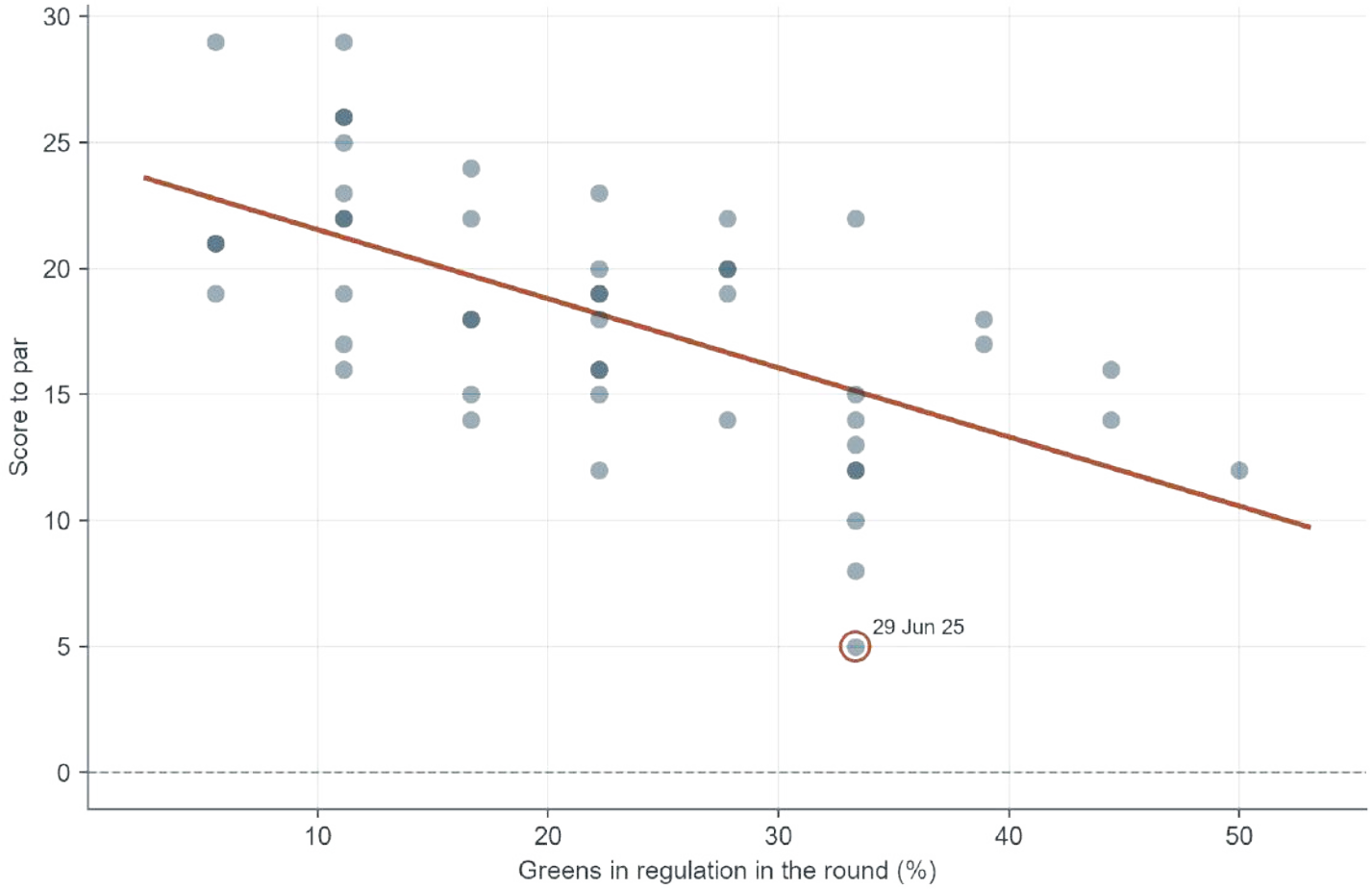
SUMMARY

- From 125-150 yards: 15% of greens from the fairway (40 shots) against 30% from the rough (71).
- Average leave 89 ft from the fairway, 87 ft from the rough.

GREENS IN REGULATION

Two more greens a round is worth about 3.0 shots

48 complete rounds, 2024 to 11 Oct 2026. One dot per round. Each 10% more greens goes with 2.7 shots fewer.



SUMMARY

- Greens hit line up with about 37% of the round-to-round differences in your score.
- Rounds with 4 or more greens (22%) average +15.8 to par (28 rounds); rounds below it average +21.3 (20).
- 1 rounds sit 8.0 or more shots from the line, further than most. The furthest are dated on the chart. Better: 29 Jun 2025: 33% greens, 5 over.
- Typical greens hit a round: 4.7 at a handicap of 15, 6.1 at 10.

CLUB CHOICE

A clear ladder of clubs, from the PW to the 3 Wood

The share of approach shots hit with each club, by distance to the pin. 2024 on.



Approach shots from 2024 on, 933 shown. 103 shots that could not have reached the green from where they were hit (they started further from the pin than the club normally reaches) are left out. Clubs with fewer than 15 shots are not shown. Grey cells: too few shots to read.

SUMMARY

- From 50-75, 75-100, 100-125, 125-150, 150-175 and 175-200 yards no club takes 40% of the shots, so the choice varies from shot to shot.
- A club hit from well inside its usual distance is a partial shot. The chart counts those as choices.
- 103 shots were left out because they started further from the pin than the club normally reaches, mostly with the 7 Iron, Hybrid 19 and 6 Iron. These are likely lay-up positions or bump and run shots.

Greens found fall from 52% at 50-75 yards to 3% at 200-250

How often each club finishes on the green, by distance to the pin. 2024 on.

	5W	3W	5i	Hyb 19	6i	7i	8i	9i	GW	PW	48°	SW	52°	54°
50-75 yds (131 shots, 52% green)						n=9		n=6	n=8	54% (n=24)	n=4	25% (n=12)	91% (n=11)	71% (n=21)
75-100 yds (126 shots, 36% green)			n=5		n=4	n=6	n=5	19% (n=16)	n=7	43% (n=37)	n=6	n=8	45% (n=11)	n=7
100-125 yds (153 shots, 35% green)			n=5	n=4	n=3	10% (n=10)	38% (n=24)	28% (n=25)	n=9	49% (n=53)	30% (n=10)		n=5	
125-150 yds (182 shots, 25% green)			18% (n=11)	n=9	24% (n=17)	19% (n=43)	34% (n=38)	23% (n=35)	n=3	23% (n=13)				
150-175 yds (178 shots, 20% green)	n=3		23% (n=26)	32% (n=19)	12% (n=33)	26% (n=42)	19% (n=27)	22% (n=18)						
175-200 yds (99 shots, 9% green)	n=8	n=7	17% (n=18)	0% (n=14)	0% (n=17)	14% (n=14)	n=7							
200-250 yds (64 shots, 3% green)	n=6	3% (n=29)	8% (n=12)	n=3	n=5									

Approach shots from 2024 on, 933 shown. 103 shots that could not have reached the green from where they were hit (they started further from the pin than the club normally reaches) are left out. Clubs with fewer than 15 shots are not shown. Grey cells: too few shots to read.

SUMMARY

- On average the green rate drops about 7% for every extra 25 yards.
- Clubs in the same distance band differ by about 27% on average, so read a club against the others in its own row, not as a ranking of the clubs.
- Grey cells have fewer than 10 shots: read only the coloured ones.

Shot Scope

SECTION 5 OF 10

Short Game

How well do you recover when you miss the green?

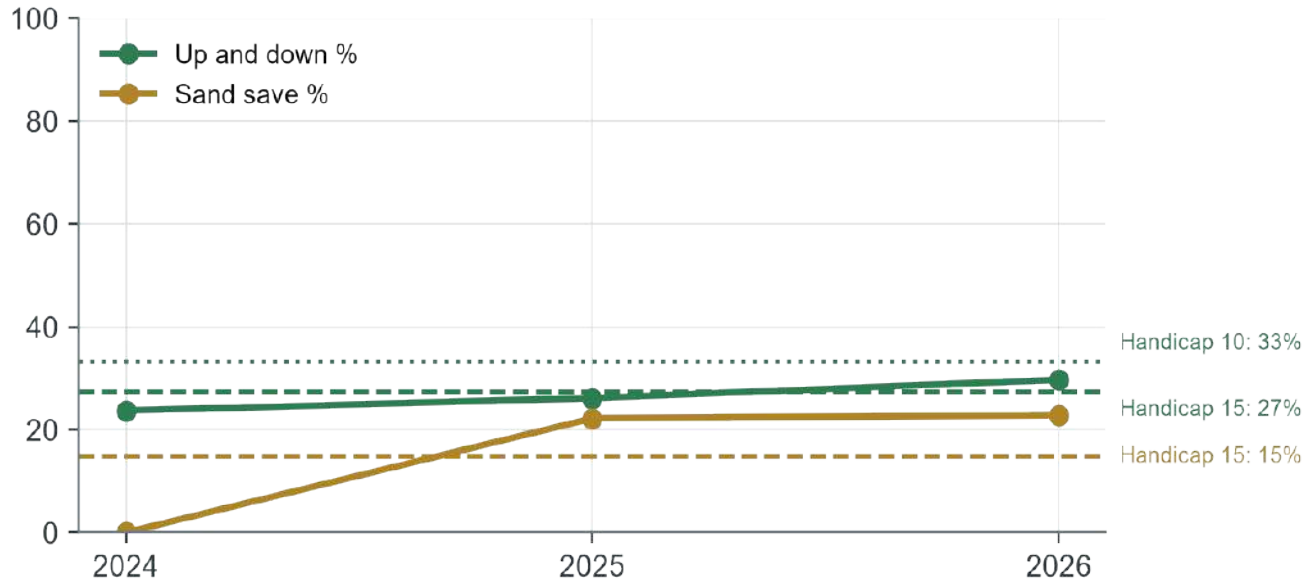
+0.53 a round

short game, 2024-2026: your strongest part of the game

SHORT GAME

Around the green

Up and down: holed in two or fewer from inside 50 yards after missing the green, chip-ins included.



Season	SG short	Up & down	Tries	Sand save	Tries
2024	-0.14	24%	118	0%	10
2025	+0.74	26%	237	22%	27
2026	+0.99	30%	232	23%	35

SUMMARY

- Short game has been plus in 2 of 3 full seasons, +0.53 per round on average 2024-2026.
- Typical up and down: 27% at a handicap of 15, 33% at 10.
- Typical sand saves: 15% at a handicap of 15, 18% at 10.
- Matching typical golfers at a handicap of 10 (33% up and down) is worth about 0.7 shots a round: one fewer missed up and down every 1.3 rounds.

SHORT GAME

Recovery shots by lie

Share of shots from off the green inside 50 yards that finished inside 6 ft (holed shots count), 2024-2026 combined. Shots in brackets.

Distance	Fairway	Rough	Bunker
0-10 yds	77% (62)	*67% (9)*	*0% (1)*
10-20 yds	50% (102)	31% (117)	21% (29)
20-30 yds	21% (53)	24% (128)	23% (31)
30-50 yds	15% (41)	14% (101)	*0% (9)*

Darker green: more of the shots left inside 6 ft. Grey italic: fewer than 10 shots.

Left inside 6 ft	You	Hcp 15	Hcp 10
Fairway	**45%**	39%	41%
Rough	**25%**	22%	23%
Bunker	**19%**	13%	14%

Green: at or above the level above. Amber: above your own level. Red: below it.

SUMMARY

Closest to the pin: fairway shots, 45% finish inside 6 ft (258 shots). Furthest: bunker shots, 19% (70).

Shot Scope

SECTION 6 OF 10

Putting

Are the putts costing you, or the shots before them?

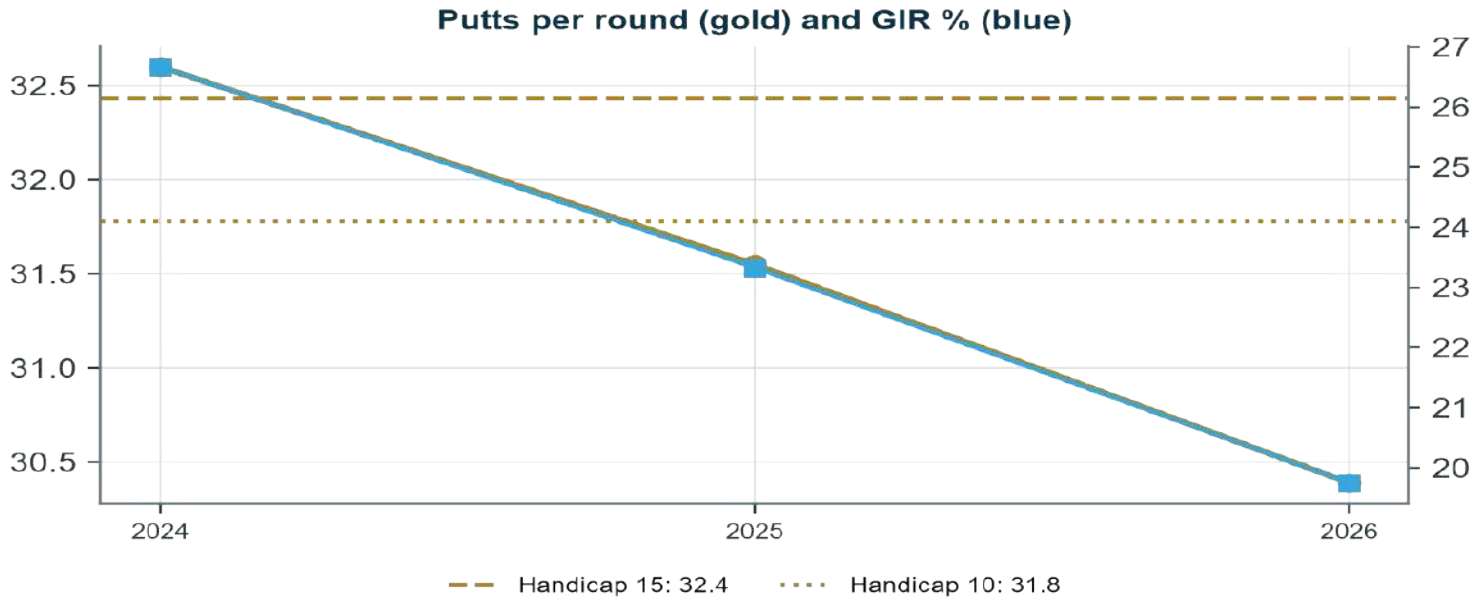
-0.49 a round

putting, 2024-2026: costing you shots

PUTTING

Why 31 putts a round

Putts count strokes on the green only. Putts from the fringe count as short game, as on tour.



Season	Putts/rd	SG putt
2024	32.6	-0.43
2025	31.6	-0.16
2026	30.4	-0.87

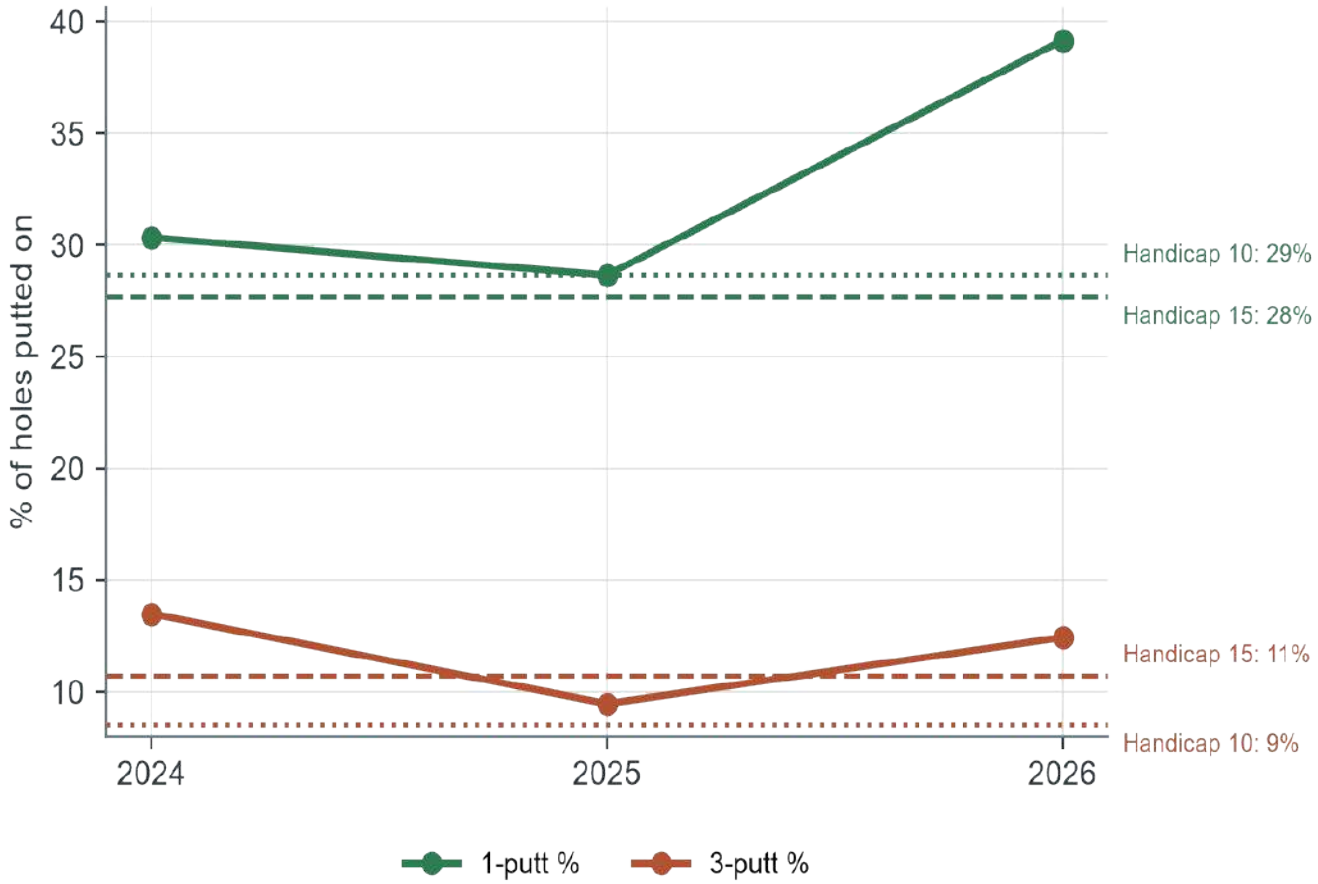
THE ANSWER

- Hitting more greens has gone with more putts: 2024, your best greens season (27%), had 32.6 putts a round, against 31.0 in your other full seasons.
- Allowing for where the putts start, putting is -0.49 per round on average 2024-2026.
- Typical putts a round: 32.4 at a handicap of 15, 31.8 at 10.
- Typical putts per green hit: 2.09 at a handicap of 15, 2.02 at 10.

PUTTING

One-putts and three-putts

Share of holes where you putted.



Season	1-putt	3-putt	Putts per GIR	Putts/rd
2024	30%	13.5%	2.06	32.6
2025	29%	9.5%	2.12	31.6
2026	39%	12.4%	1.98	30.4

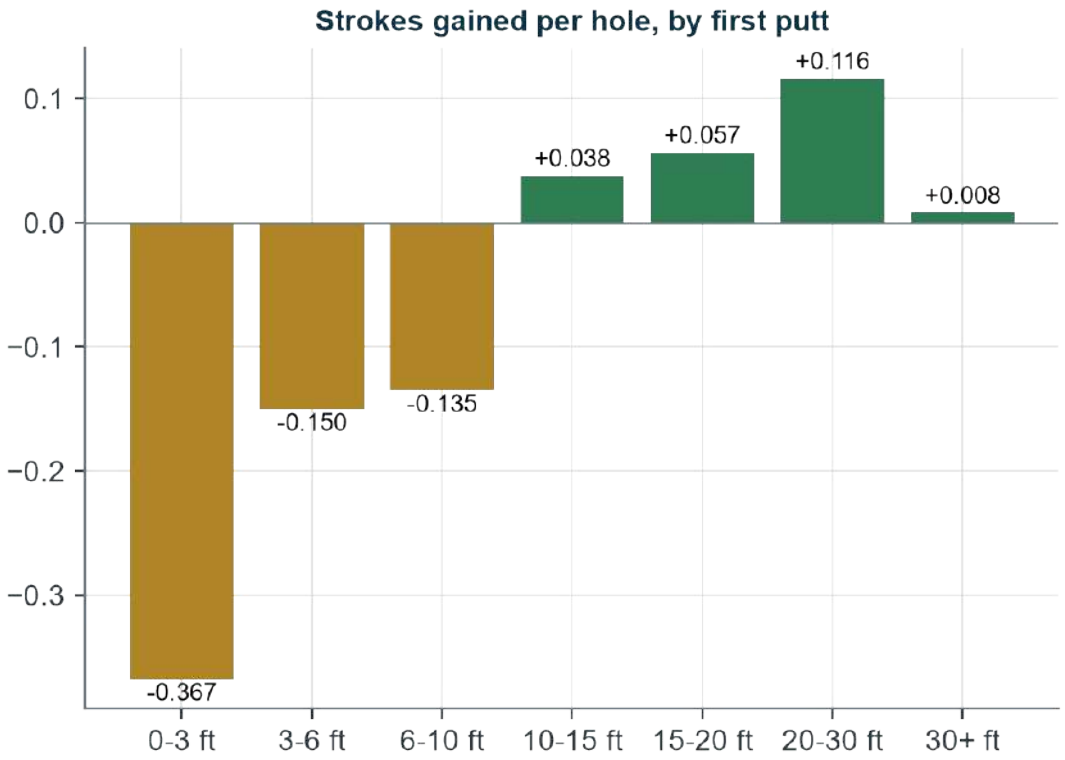
SUMMARY

- 2026: you one-putted 39% of the holes you putted and 3-putted 12.4%.
- 3-putts have gone from 13.5% in 2024 to 12.4% in 2026.
- Typical one-putts: 28% at a handicap of 15, 29% at 10.
- Typical three-putts: 11% at a handicap of 15, 9% at 10.
- Matching typical golfers at a handicap of 10 (9%) is worth about 0.4 to 0.5 shots a round: one fewer 3-putt every 2.0 rounds. 79% of your 3-putts start from 20 ft or more.

PUTTING

Where putts are won and lost

First putts with a real recorded distance, 2024-2026 combined.



First putt	Holes	SG/hole	1-putt	Hcp 15	Hcp 10	3-putt	Hcp 15	Hcp 10
0-3 ft	91	**-0.367**	60%	56%	73%	0.0%	3%	2%
3-6 ft	112	**-0.150**	54%	56%	61%	0.9%	4%	2%
6-10 ft	123	**-0.135**	30%	37%	38%	4.1%	6%	4%
10-15 ft	96	**+0.038**	29%	25%	24%	6.2%	8%	5%
15-20 ft	60	**+0.057**	15%	15%	15%	11.7%	11%	8%
20-30 ft	119	**+0.116**	18%	11%	10%	15.1%	17%	13%
30+ ft	158	**+0.008**	10%	8%	6%	34.2%	31%	27%

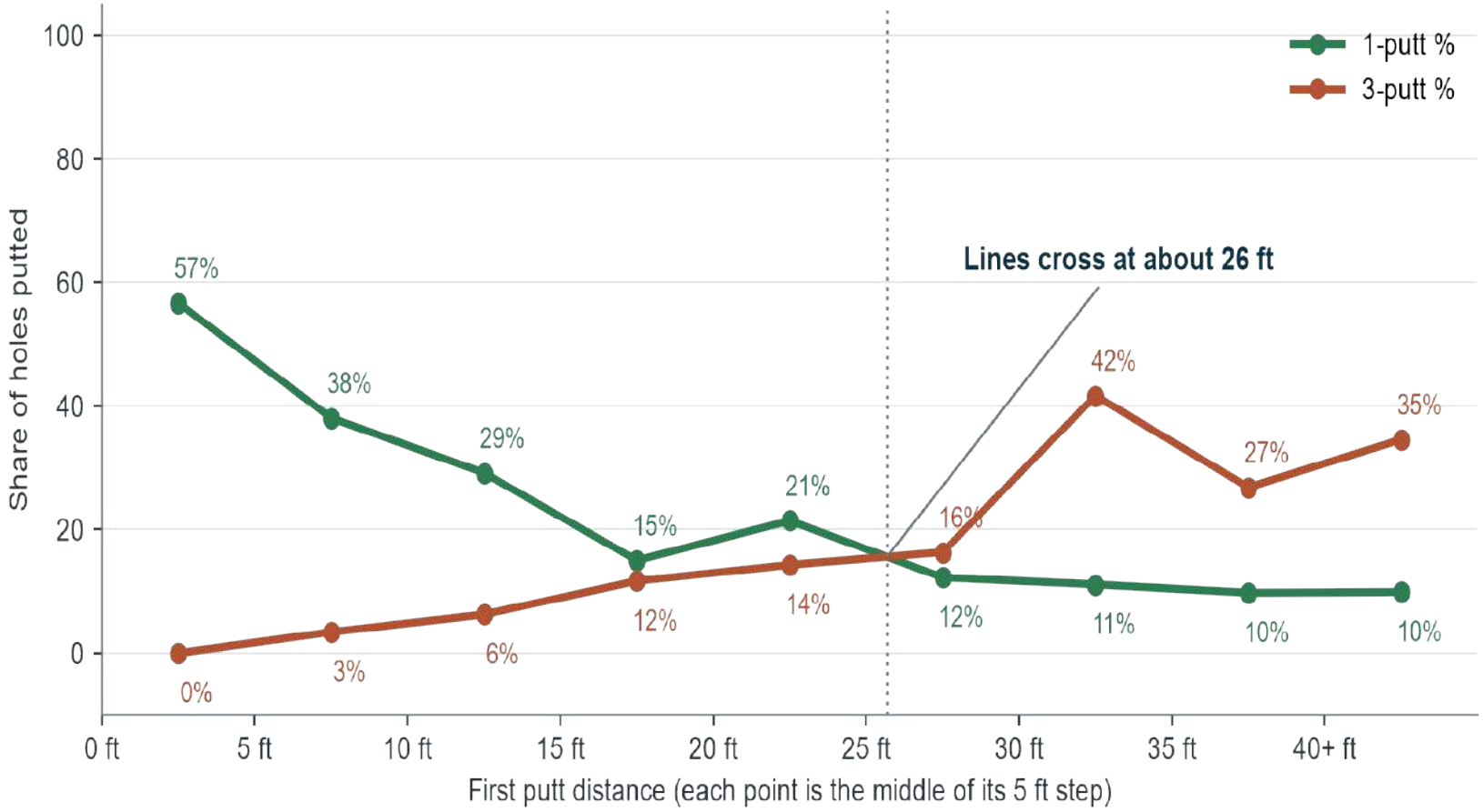
SUMMARY

Most strokes lost in total: first putts of 0-3 ft, 33.4 strokes over 91 holes (-0.367 a hole). Best: 20-30 ft, +0.116 a hole.

PUTTING

Where one-putts give way to three-putts

Share of holes by first-putt distance in 5 ft steps, 2024-2026 combined. Holes with a real recorded first putt.



SUMMARY

- The lines cross at about 26 ft: from there out, a three-putt is more likely than a one-putt.
- From 0-5 ft you one-putt 57% of holes.
- From 20 ft and beyond you three-putt 26% of holes (277 holes).
- Most three-putts by rate: 30-35 ft, 42% over 36 holes.

Shot Scope

SECTION 7 OF 10

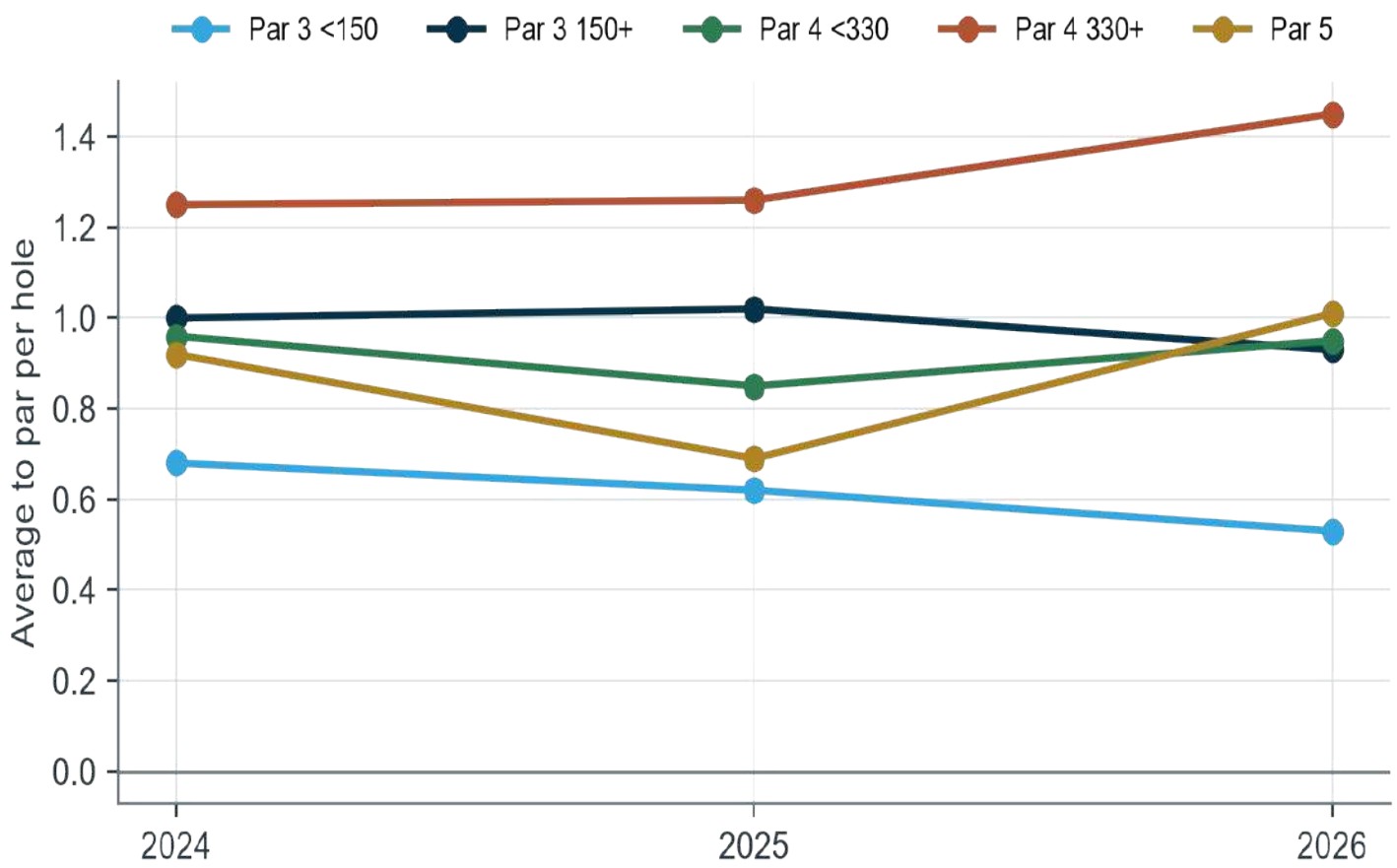
Hole Types

Which kinds of hole suit your game?

HOLE TYPES

Short and long holes

Hole length is your tee shot's distance to the pin, so it is the hole as you played it.



Hole type	Plays	Average yds	Avg	Birdie+	Dbl+
Par 3 <150	85	134	+0.60	7%	16.5%
Par 3 150+	117	164	+0.98	1%	22.2%
Par 4 <330	228	292	+0.91	2%	19.7%
Par 4 330+	256	382	+1.33	2%	39.8%
Par 5	178	481	+0.86	8%	23.0%

SUMMARY

- Best: Par 3 <150, +0.60 a hole, birdie or better 7% of the time.
- Toughest: Par 4 330+, +1.33 a hole.
- Cut points: par 3s at 150 yards, par 4s at 330.

Shot Scope

SECTION 8 OF 10

Courses

How do you play the courses you know best?

REDLIBBETS GOLF AND COUNTRY CLUB

Redlibbets Golf and Country Club: your record

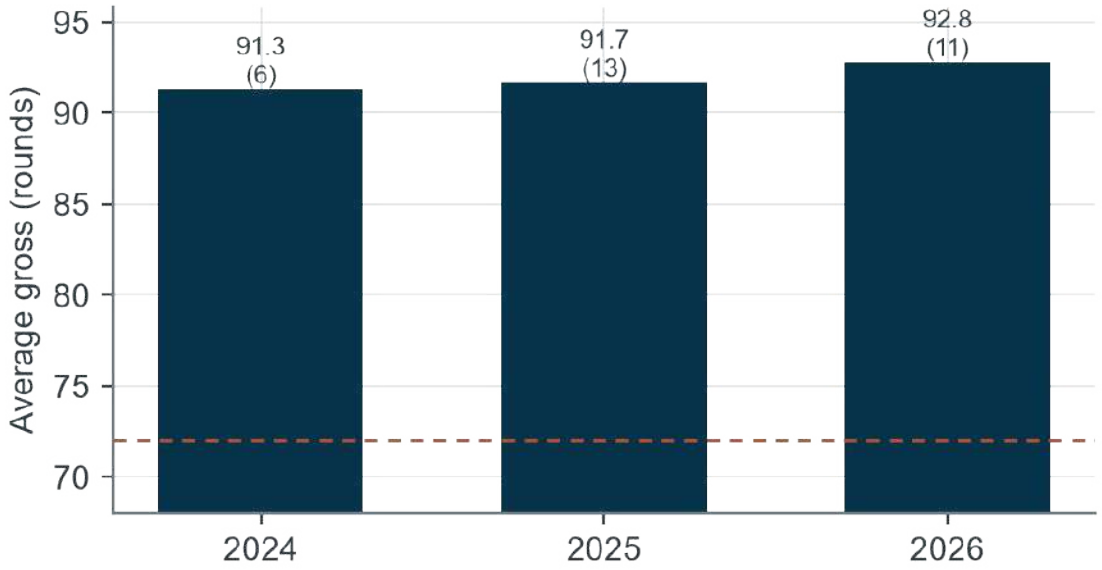
Par 72 on your card. 30 complete rounds, 2024 to 2026.

92.0
AVERAGE GROSS
+20.03 to par

+12
BEST ROUND TO PAR
84 on 2024-03-19

30
COMPLETE ROUNDS

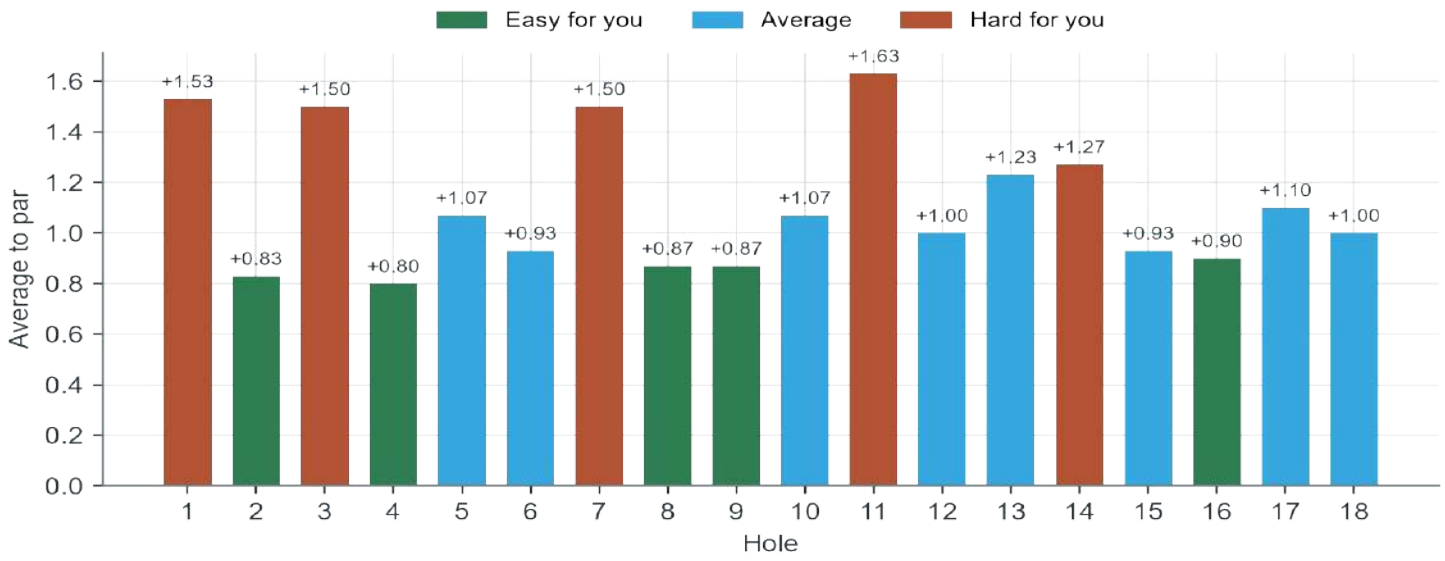
540
HOLES PLAYED
includes part rounds



Season	Rounds	Avg gross	To par	Best	Putts
2024	6	91.3	+19.33	+12	33.3
2025	13	91.7	+19.69	+12	32.5
2026	11	92.8	+20.82	+16	31.1

Redlibbets Golf and Country Club: hole by hole

Your average to par on each hole. Green: your 5 easiest, red: your 5 hardest, blue: the rest.



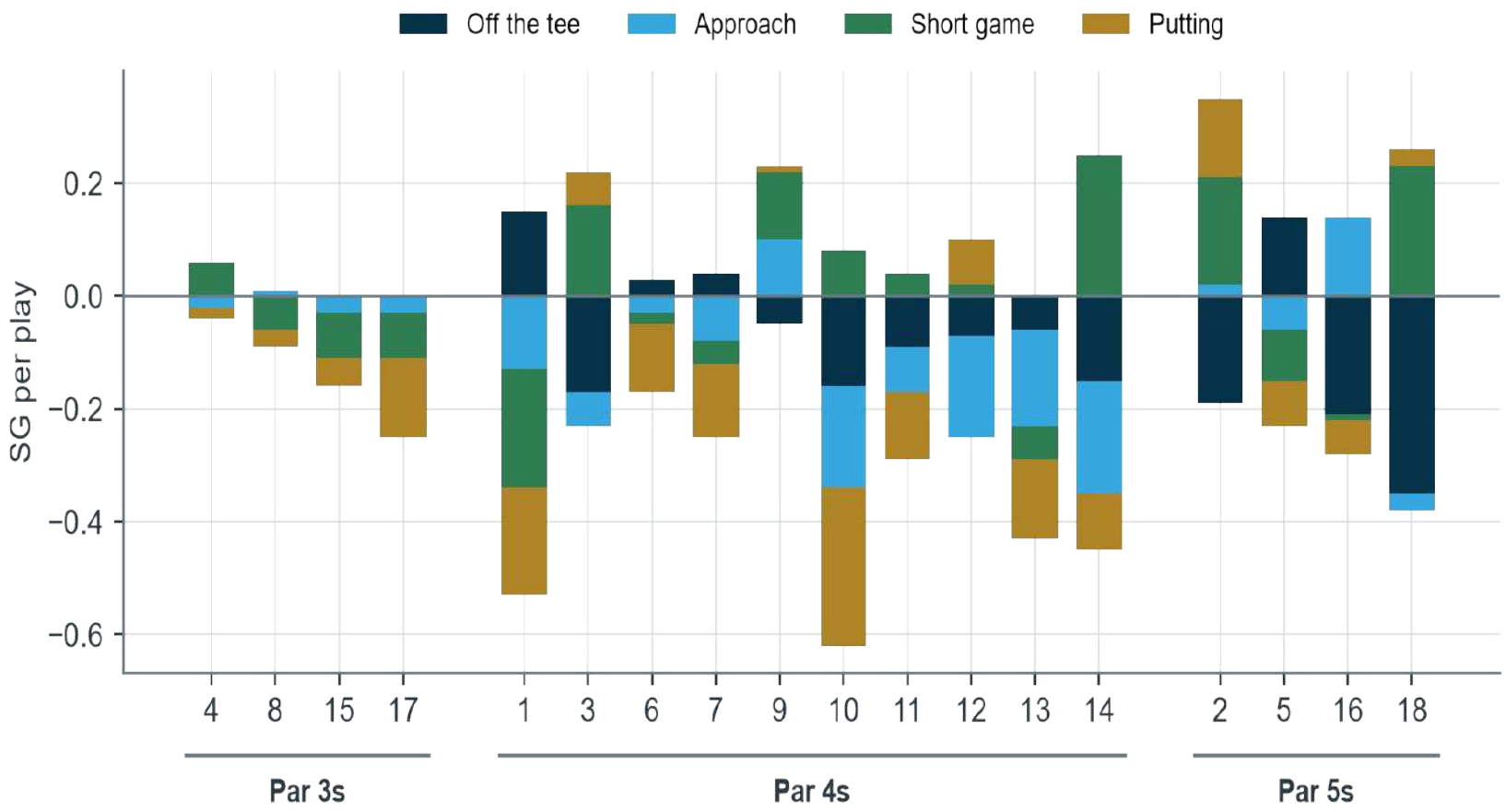
SUMMARY

- Scoring holes: the 4th, 2nd, 8th (+0.80, +0.83, +0.87).
- Hardest for you: the 11th, 1st, 3rd (+1.63, +1.53, +1.50).
- Yardage is the average as you played it. Plays include part rounds.

Hole	Par	Yds	Avg	Bird+	Dbl+	GIR	Plays
1	4	358	+1.53	0%	50%	13%	30
2	5	490	+0.83	3%	20%	23%	30
3	4	423	+1.50	3%	47%	3%	30
4	3	154	+0.80	0%	20%	27%	30
5	5	499	+1.07	3%	27%	13%	30
6	4	293	+0.93	3%	20%	30%	30
7	4	391	+1.50	3%	53%	7%	30
8	3	152	+0.87	3%	23%	33%	30
9	4	345	+0.87	3%	30%	33%	30
10	4	256	+1.07	0%	23%	37%	30
11	4	414	+1.63	0%	57%	3%	30
12	4	308	+1.00	0%	20%	20%	30
13	4	289	+1.23	3%	27%	30%	30
14	4	343	+1.27	0%	30%	7%	30
15	3	146	+0.93	3%	27%	27%	30
16	5	469	+0.90	7%	23%	40%	30
17	3	163	+1.10	0%	27%	17%	30
18	5	482	+1.00	10%	30%	17%	30

Redlibbets Golf and Country Club: where each hole is won and lost

Strokes gained per play by part of the game. Par 4s and 5s: what each tee shot result cost you. Par 3s: how many more shots a hole you take when you miss the green than when you hit it.



SUMMARY

- By par, strokes gained per play: par 3s -0.12 (putting -0.06), par 4s -0.21 (approach -0.10), par 5s -0.05 (off the tee -0.15). The bracket is the weakest part on each.
- Par 3s: missing the green costs most on the 8th (+1.15 shots a hole worse than finding it) and the 15th (+0.93 shots a hole worse than finding it).
- Costliest tee misses: 16th right (+1.18 shots a hole worse than the fairway), 5th left (+1.00 shots a hole worse than the fairway), 10th right (+0.98 shots a hole worse than the fairway).

Redlibbets Golf and Country Club: hole detail by par

Average score to par from each tee result (par 4s and 5s) or from the green hit or missed (par 3s). SG is the hole's strokes gained per play.

PAR 4s 10 holes | +1.25 to par | SG -0.21 per play

Hole	Yds	FIR	Fairway	Left	Right	SG
1	358	43%	+1.31	+1.82	+1.50	**-0.38**
3	423	33%	+1.50	+1.15	+2.14	**-0.01**
6	293	60%	+0.89	-	+0.78	**-0.14**
7	391	37%	+1.64	+1.29	+1.50	**-0.21**
9	345	20%	+1.00	+0.83	-	**+0.18**
10	256	43%	+0.62	+1.17	+1.60	**-0.54**
11	414	57%	+1.59	+1.57	+1.83	**-0.25**
12	308	23%	+1.00	+1.00	+1.00	**-0.15**
13	289	23%	+1.00	+1.44	+1.21	**-0.43**
14	343	40%	+0.92	+1.60	+1.14	**-0.20**

PAR 3s 4 holes | +0.93 to par | SG -0.12 per play

Hole	Yds	GIR	Green hit	Green missed	SG
4	154	27%	+0.25	+1.00	**+0.02**
8	152	33%	+0.10	+1.25	**-0.08**
15	146	27%	+0.25	+1.18	**-0.16**
17	163	17%	+0.60	+1.20	**-0.25**

PAR 5s 4 holes | +0.95 to par | SG -0.05 per play

Hole	Yds	FIR	Fairway	Left	Right	SG
2	490	27%	+1.12	+0.58	+0.90	**+0.16**
5	499	50%	+0.60	+1.60	+1.25	**-0.09**
16	469	30%	+0.44	+0.25	+1.62	**-0.14**
18	482	20%	+0.50	+1.12	+1.14	**-0.12**

HOEBRIDGE GOLF CENTRE MAIN COURSE

Hoebridge Golf Centre Main Course: your record

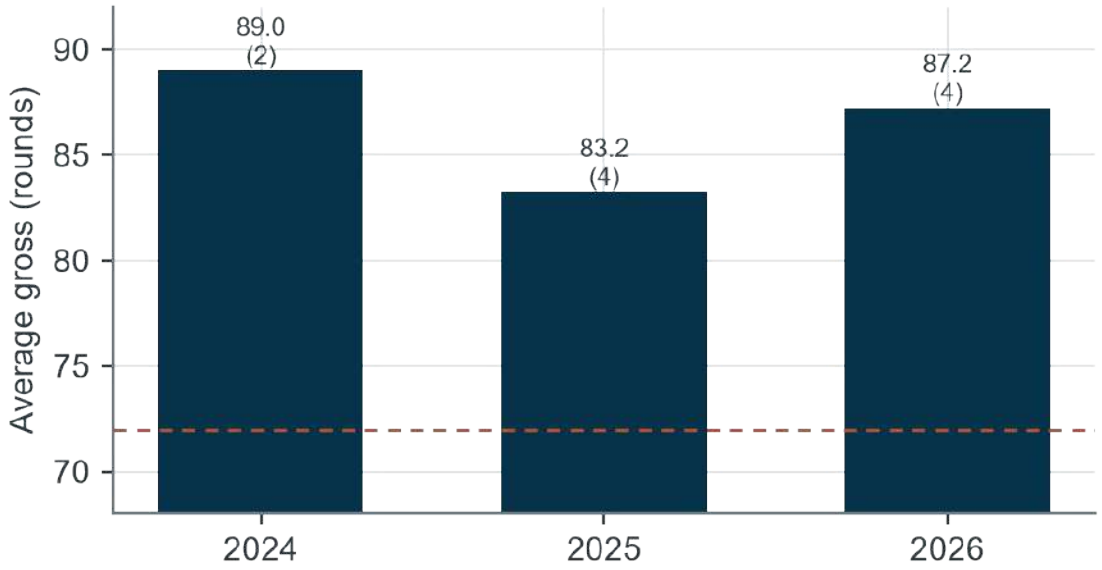
Par 72 on your card. 10 complete rounds, 2024 to 2026.

86.0
AVERAGE GROSS
+14.00 to par

+5
BEST ROUND TO PAR
77 on 2025-06-29

10
COMPLETE ROUNDS

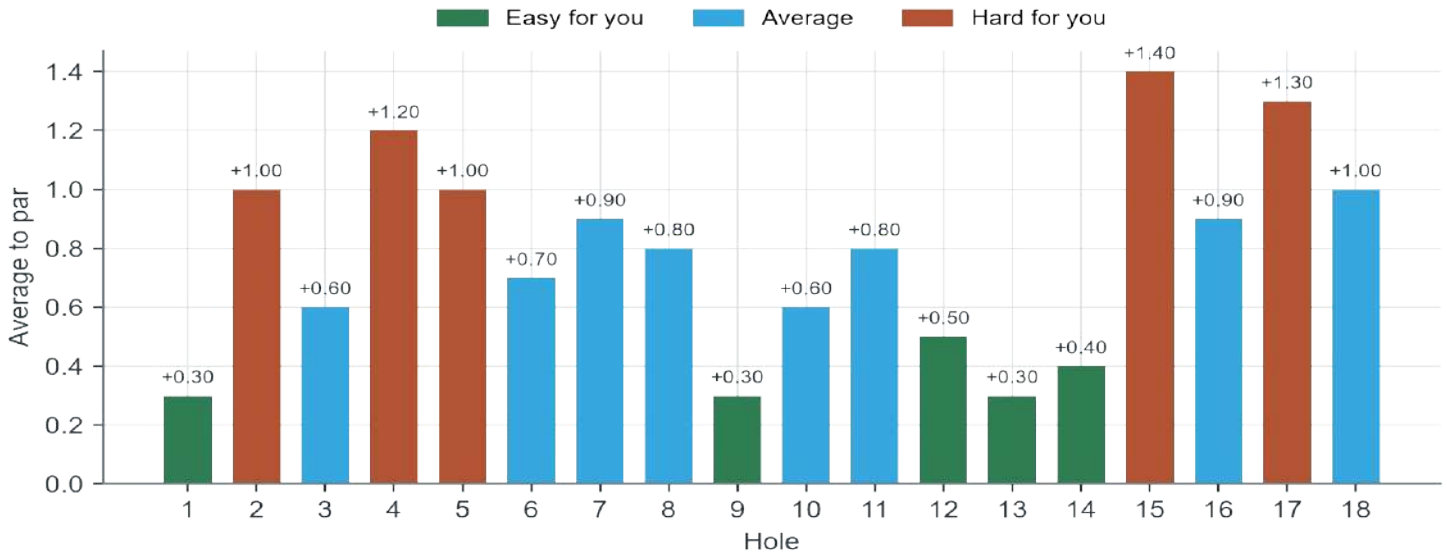
180
HOLES PLAYED
includes part rounds



Season	Rounds	Avg gross	To par	Best	Putts
2024	2	89.0	+17.00	+15	32.0
2025	4	83.3	+11.25	+5	30.5
2026	4	87.3	+15.25	+8	27.8

Hoebridge Golf Centre Main Course: hole by hole

Your average to par on each hole. Green: your 5 easiest, red: your 5 hardest, blue: the rest.



SUMMARY

- Scoring holes: the 1st, 9th, 13th (+0.30, +0.30, +0.30).
- Hardest for you: the 15th, 17th, 4th (+1.40, +1.30, +1.20).
- Yardage is the average as you played it. Plays include part rounds.

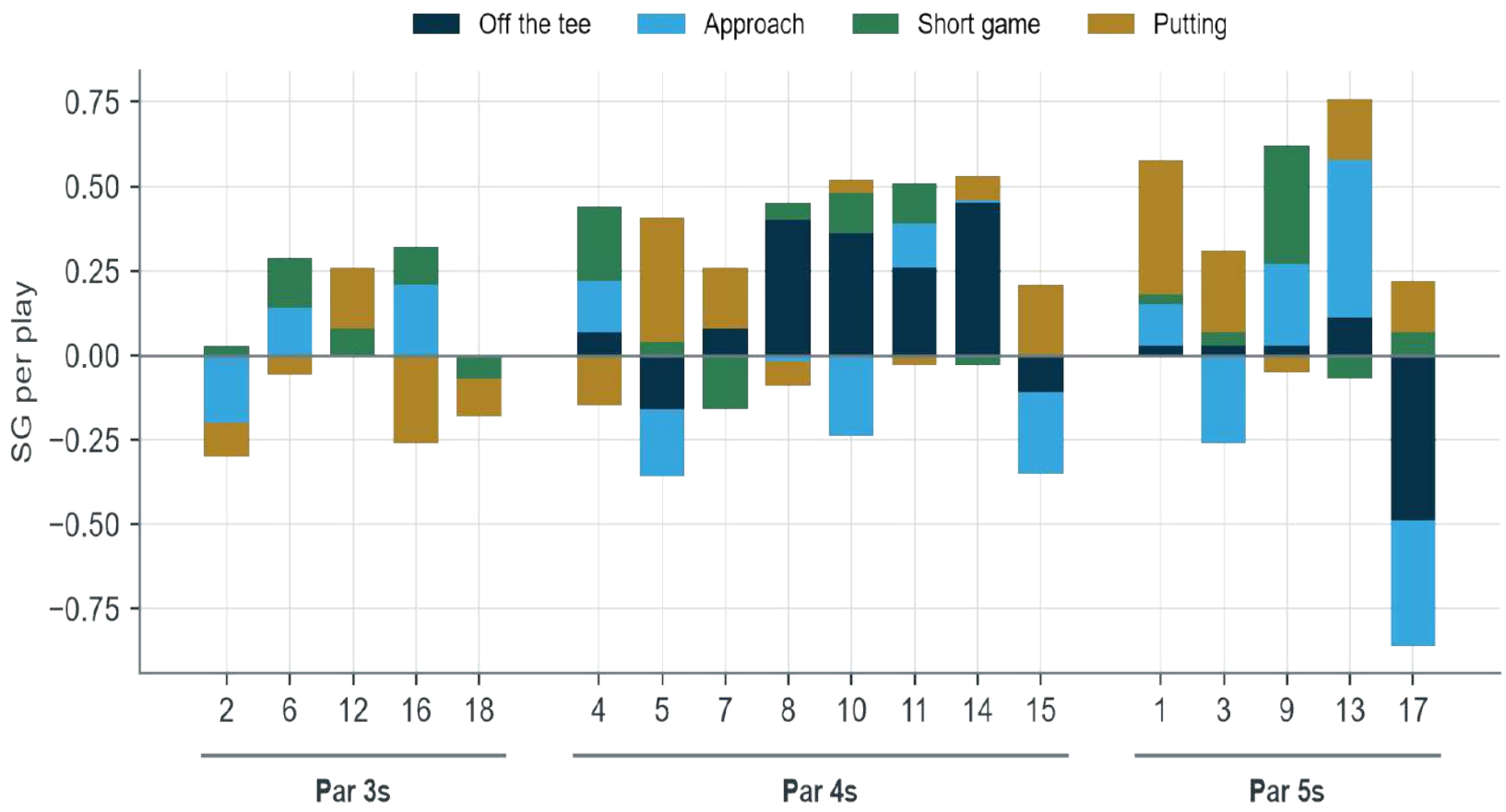
Hole	Par	Yds	Avg	Bird+	Dbl+	GIR	Plays
1	5	481	+0.30	30%	10%	60%	10
2	3	136	+1.00	0%	10%	20%	10
3	5	457	+0.60	0%	20%	20%	10
4	4	431	+1.20	0%	30%	10%	10
5	4	337	+1.00	0%	30%	20%	10
6	3	179	+0.70	10%	20%	20%	10

Hole	Par	Yds	Avg	Bird+	Dbl+	GIR	Plays
7	4	331	+0.90	10%	20%	30%	10
8	4	358	+0.80	10%	20%	50%	10
9	5	485	+0.30	30%	20%	20%	10
10	4	312	+0.60	0%	20%	40%	10
11	4	393	+0.80	0%	20%	40%	10
12	3	131	+0.50	10%	20%	20%	10

Hole	Par	Yds	Avg	Bird+	Dbl+	GIR	Plays
13	5	488	+0.30	10%	0%	60%	10
14	4	314	+0.40	0%	10%	80%	10
15	4	383	+1.40	0%	30%	0%	10
16	3	178	+0.90	0%	10%	20%	10
17	5	459	+1.30	0%	30%	0%	10
18	3	156	+1.00	0%	20%	10%	10

Hoebridge Golf Centre Main Course: where each hole is won and lost

Strokes gained per play by part of the game. Par 4s and 5s: what each tee shot result cost you. Par 3s: how many more shots a hole you take when you miss the green than when you hit it.



SUMMARY

- By par, strokes gained per play: par 3s +0.02 (putting -0.07), par 4s +0.24 (approach -0.05), par 5s +0.25 (off the tee -0.06). The bracket is the weakest part on each.
- Costliest tee misses: 17th left (+1.25 shots a hole worse than the fairway), 8th right (+1.00 shots a hole worse than the fairway), 7th left (+0.92 shots a hole worse than the fairway).

Hoebridge Golf Centre Main Course: hole detail by par

Average score to par from each tee result (par 4s and 5s) or from the green hit or missed (par 3s). SG is the hole's strokes gained per play.

PAR 4s 8 holes | +0.89 to par | SG +0.24 per play

Hole	Yds	FIR	Fairway	Left	Right	SG
4	431	10%	-	+1.40	+0.75	**+0.29**
5	337	50%	+0.80	-	+1.50	**+0.05**
7	331	30%	+0.33	+1.25	+1.00	**+0.10**
8	358	40%	+0.25	-	+1.25	**+0.36**
10	312	30%	+0.33	+0.75	+0.67	**+0.28**
11	393	20%	-	+1.67	+0.20	**+0.48**
14	314	60%	+0.67	0.00	-	**+0.50**
15	383	20%	-	+2.00	+1.20	**-0.14**

PAR 3s 5 holes | +0.82 to par | SG +0.02 per play

Hole	Yds	GIR	Green hit	Green missed	SG
2	136	20%	-	+1.12	**-0.27**
6	179	20%	-	+0.75	**+0.23**
12	131	20%	-	+0.75	**+0.26**
16	178	20%	-	+1.00	**+0.06**
18	156	10%	-	+1.11	**-0.18**

PAR 5s 5 holes | +0.56 to par | SG +0.25 per play

Hole	Yds	FIR	Fairway	Left	Right	SG
1	481	40%	0.00	-	-0.33	**+0.58**
3	457	20%	-	-	+0.50	**+0.05**
9	485	10%	-	+0.75	+0.20	**+0.57**
13	488	50%	-0.20	-	+0.67	**+0.69**
17	459	40%	+0.75	+2.00	-	**-0.64**

Shot Scope

SECTION 9 OF 10

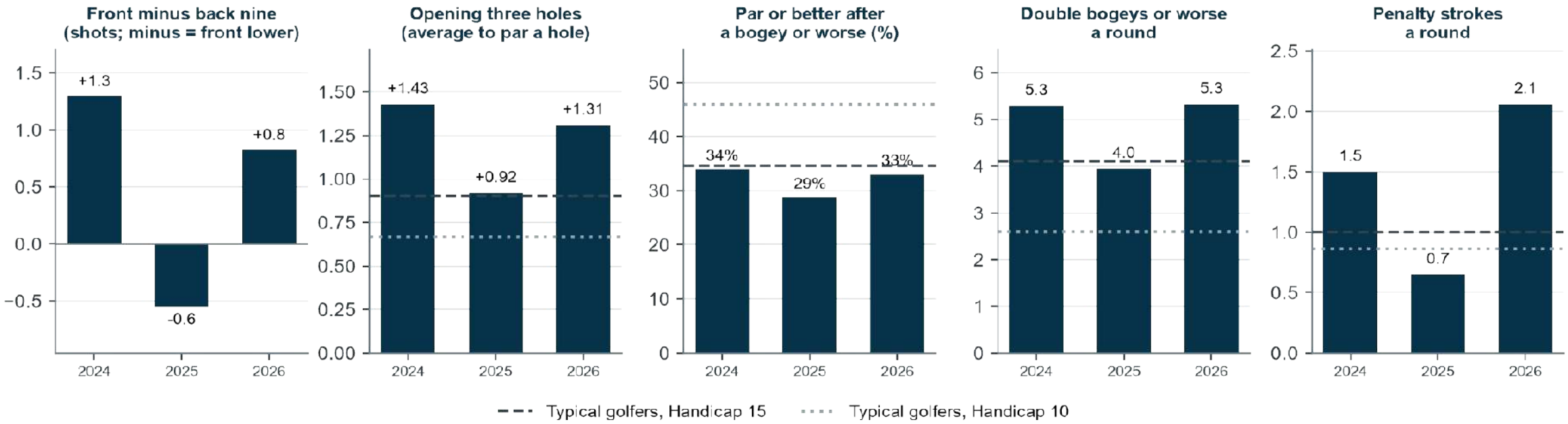
Patterns

When do your best scores come, and when do the big numbers?

PATTERNS

How your rounds unfold

One bar a season. Complete rounds for front and back nine; every round for the rest.



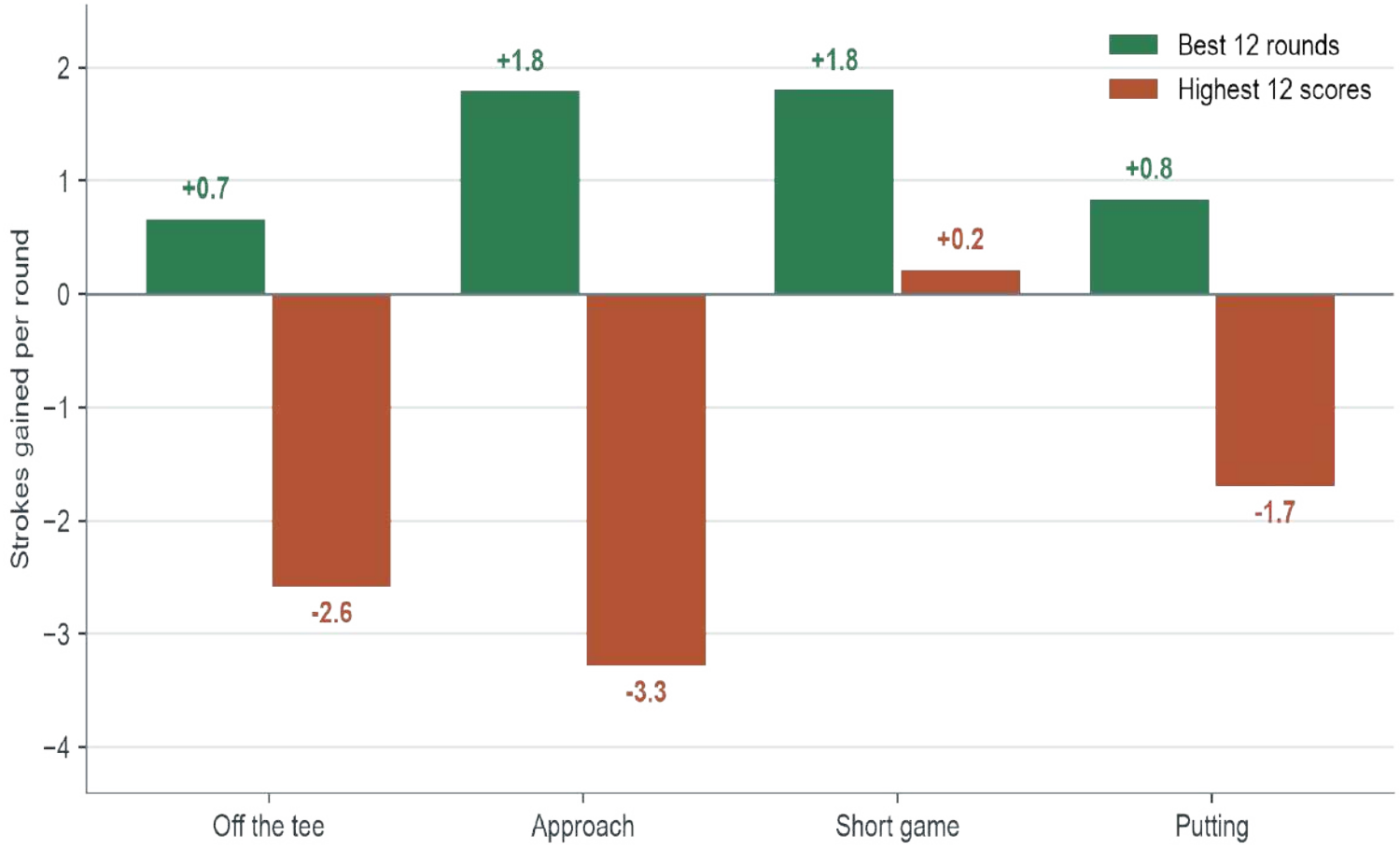
SUMMARY

- After a bogey or worse you make par or better on the next hole 32% of the time on average across full seasons.
- Front minus back: a minus number means the front nine was the lower one.
- Typical bounce-back (par or better after a bogey or worse): 35% at a handicap of 15, 46% at 10.
- Typical opening three holes, average to par: 0.90 at a handicap of 15, 0.67 at 10.

PATTERNS

What changes in your best rounds: approach swings most

Your best 12 rounds against your 12 highest-scoring ones, out of 48 complete rounds. Strokes gained per round against the Shot Scope 15-handicap baseline.



SUMMARY

- Best rounds average 83 (+11.7); highest-scoring average 96 (+24.4).
- Approach swings most: +5.1 a round between the two groups. Short game swings least (+1.6).
- Fairways 32% v 44%. Greens 5.9 v 2.5. Putts 30.0 v 32.4.
- Penalties 0.7 v 2.5 a round. Double plus holes 2.4 v 6.8.

Shot Scope

SECTION 10 OF 10

Going Forward

Where are the next shots?

GOING FORWARD

Keep it up: short game is carrying your game

What is working, 2024-2026. Strokes gained is against the Shot Scope 15-handicap baseline.

+0.53

SHORT GAME A ROUND

- Against the Shot Scope 10-handicap baseline it is -0.77: still some way short of that baseline.
- Short game shots from the fairway carry it: +0.63 per 18 holes over 306 shots.
- By season: 2024 -0.14, 2025 +0.74, 2026 +0.99.
- Protect it: this is the part of your game you can lean on.

+0.51

SHORT GAME SHOTS FROM 0-10 YARDS

- Per 18 holes: 99 shots (2.1 a round) gaining +0.25 a shot against the Shot Scope 15-handicap baseline.
- This is part of short game, one of the places your shots are won.
- Keep doing what you are doing here.

+0.32

APPROACH SHOTS FROM 200+ YARDS

- Per 18 holes: 323 shots (6.7 a round) gaining +0.05 a shot against the Shot Scope 15-handicap baseline.
- This is part of approach, one of the places your shots are won.
- Keep doing what you are doing here.

GOING FORWARD

Your 3 easy wins

The quickest shots to find, 2024-2026, against typical a handicap of 10. Each is something you control, not a swing change.

UP AND DOWN

0.7

shots a round

- You get up and down 27% of the time from 12.2 chances a round; typical golfers 27% at a handicap of 15, 33% at 10.
- The biggest loss is short game shots from the bunker: 86 shots, -0.25 per 18 holes.
- The fix is the landing spot and the club: pick where the ball first lands, and play the lower-risk shot from a tough lie.
- Worth about 0.7 shots a round to reach a handicap of 10: one fewer missed up and down every 1.3 rounds.

3-PUTTS

0.4 to 0.5

shots a round

- You 3-putt 11% of the holes you putt; typical golfers 11% at a handicap of 15, 9% at 10.
- 79% of them start from 20 ft or more; from 30+ ft you 3-putt 34% against 27% for a handicap of 10.
- The fix is lag distance control: practise speed on putts from 20 ft and further.
- Worth about 0.4 to 0.5 shots a round to reach a handicap of 10: one fewer 3-putt every 2.0 rounds.

PENALTIES

0.5

shots a round

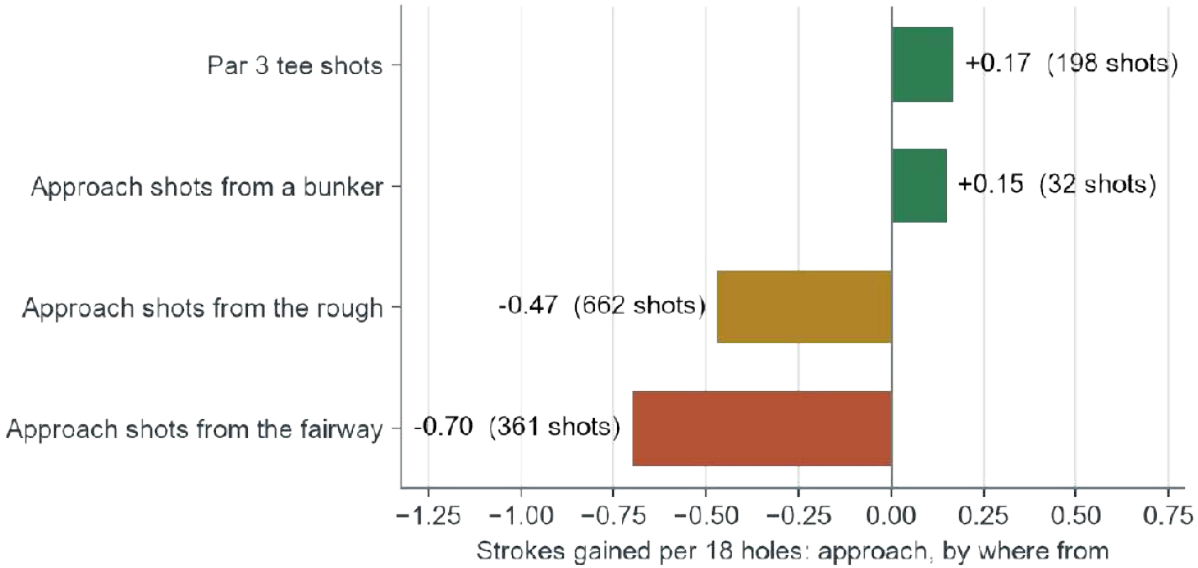
- You take 1.4 penalty strokes a round; typical golfers 1.00 at a handicap of 15, 0.87 at 10.
- 6% of your par 4s include a penalty (typical 4%, 4%).
- The fix is usually a club or an aim point, not technique: take the club that keeps the ball short of the trouble.
- Worth about 0.5 shots a round to reach a handicap of 10: one fewer penalty every 2.1 rounds.

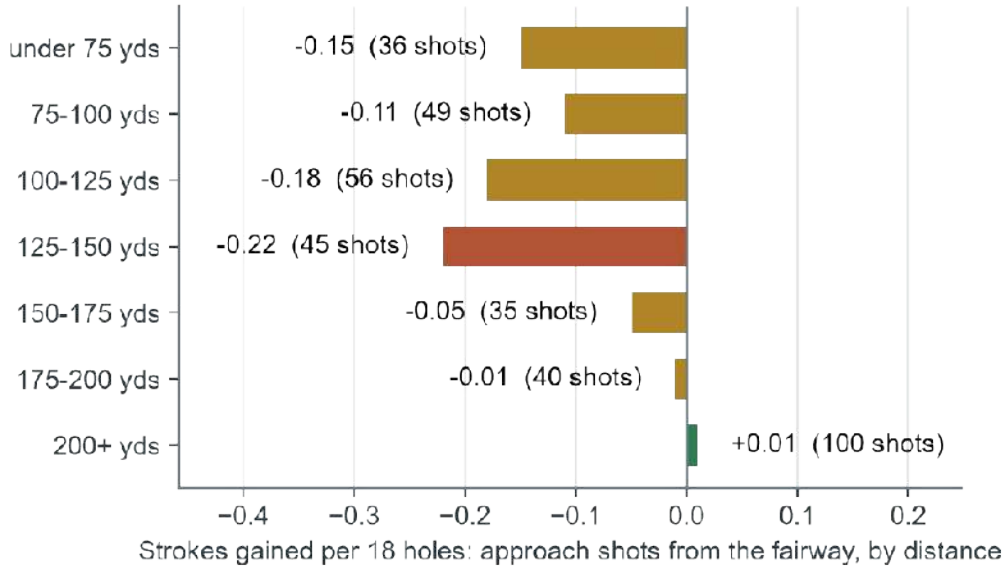
These overlap, so do not add them up: 17% of your blow-up holes include a penalty and 25% a 3-putt, and 94% of your penalty strokes land on blow-up holes.

GOING FORWARD

Long-term goal: approach shots from the fairway

These need a better strike or more distance, not a better decision, so they take longer. Start with the easy wins. 2024-2026.





WHERE THE LONG-TERM SHOTS ARE

- Approach: -0.87 a round against the Shot Scope 15-handicap baseline and -2.56 against the Shot Scope 10-handicap baseline. You hit 4.1 greens a round; typical golfers 4.7 at a handicap of 15, 6.1 at 10.
- Approach shots from the fairway: 361 shots (7.5 a round), -0.70 per 18 holes, -0.09 a shot.
- The biggest single piece is 125-150 yards: -0.22 per 18 holes over 45 shots.