Shot Scope

Example

The Pro

2024 to 2026 | 48 complete rounds | 3 courses | 3 seasons

Where your shots are won and lost, and where the next ones are

EXAMPLE REPORT: an invented golfer built from real rounds played by golfers at a 15 handicap. Not a real player.

YOUR GAME IN ONE PAGE

Your game in one page

2024 to 2026: your scoring and the four parts of your game, against the Shot Scope 15-handicap baseline.

48

COMPLETE ROUNDS

3 courses, 48 rounds in all

+18.1

SCORING AVERAGE

to par, complete rounds

+5

BEST ROUND TO PAR

77 at Hoebridge Golf Centre Main Course

-1.25

STROKES GAINED A ROUND

2024-2026, v the Shot Scope 15-handicap baseline

-0.43

OFF THE TEE

strokes gained a round, 2024-2026

-0.87

APPROACH

strokes gained a round, 2024-2026

+0.53

SHORT GAME

strokes gained a round, 2024-2026

-0.49

PUTTING

strokes gained a round, 2024-2026

THE NUMBERS

The key numbers

Fairways and greens from every hole; putts and per-round figures from complete rounds. Typical golfers are the median at a handicap of 15 and 10.

35%

FAIRWAYS

Typical: 42% at 15, 43% at 10

23%

GREENS IN REGULATION

Typical: 26% at 15, 35% at 10

31.3

PUTTS PER ROUND

Typical: 32.4 at 15, 31.8 at 10

27%

UP AND DOWN

Typical: 27% at 15, 33% at 10

19%

SAND SAVES

Typical: 15% at 15, 18% at 10

0.7

BIRDIES PER ROUND

Typical: 0.6 at 15, 0.9 at 10

4.8

DOUBLES PER ROUND

Typical: 4.1 at 15, 2.6 at 10

1.4

PENALTIES PER ROUND

Typical: 1.0 at 15, 0.9 at 10

Shot Scope

SECTION 1 OF 9

Scoring

Where does your score come from, and what is costing you?

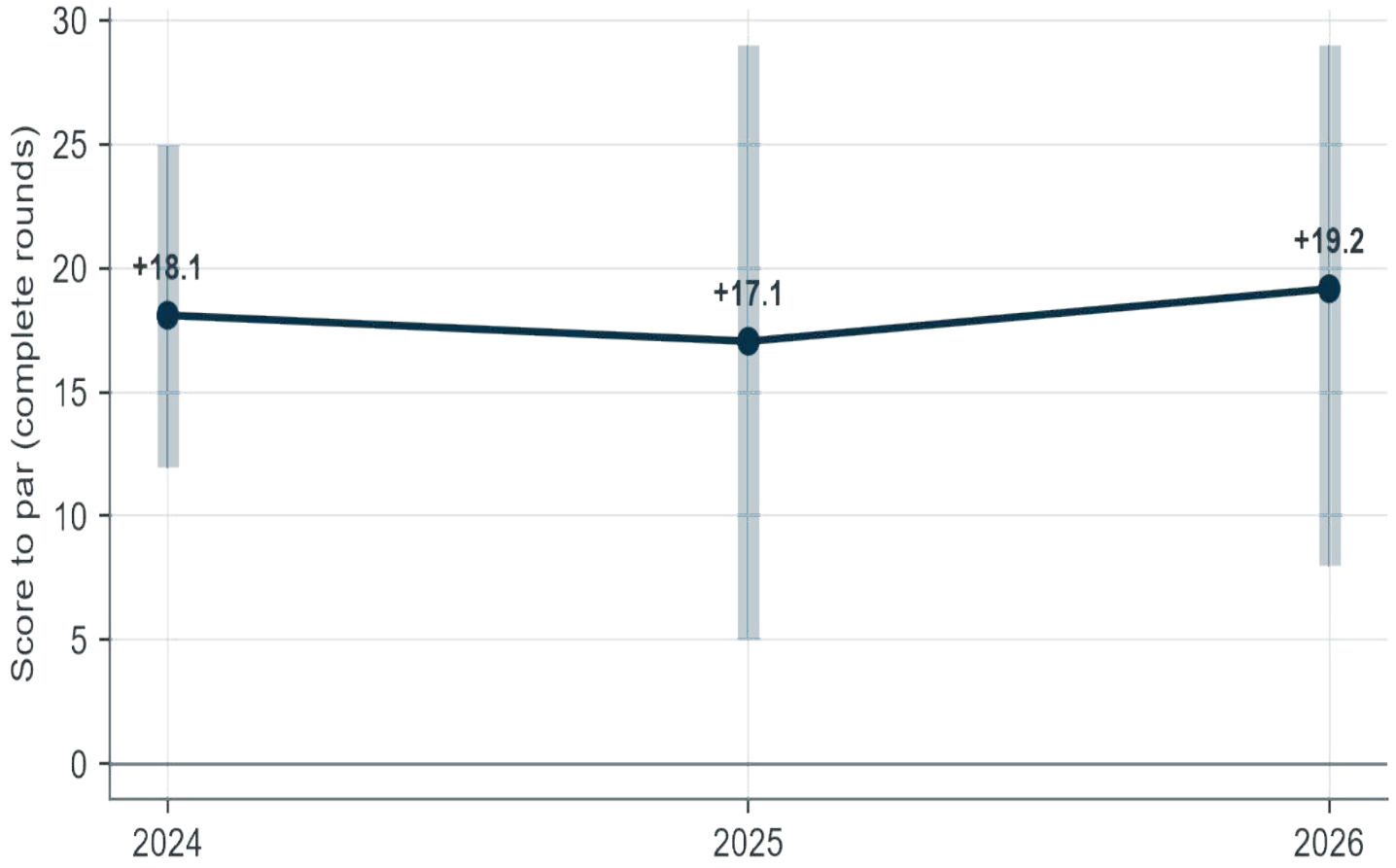
+18.1 to par

scoring average over 48 complete rounds

SCORING

Scoring average by season

Complete rounds. The dot is the season average, the bar runs from your best round to your highest.



Season	Rounds	Avg to par	Avg gross	Best	High
2024	10	+18.10	89.5	+12	+25
2025	20	+17.05	88.6	+5	+29
2026	18	+19.17	90.7	+8	+29

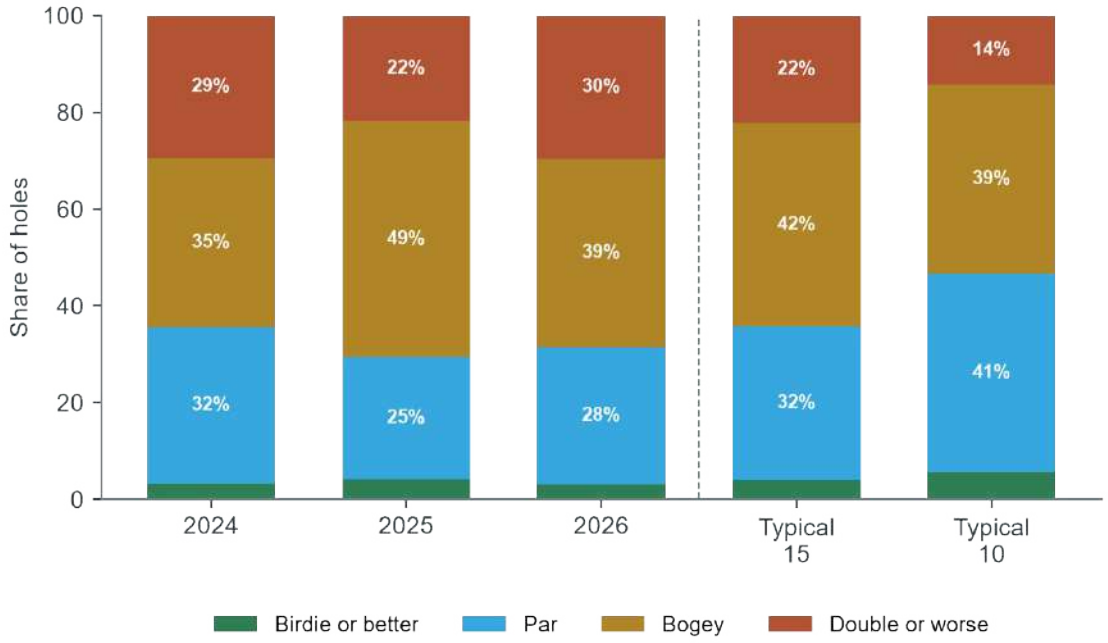
SUMMARY

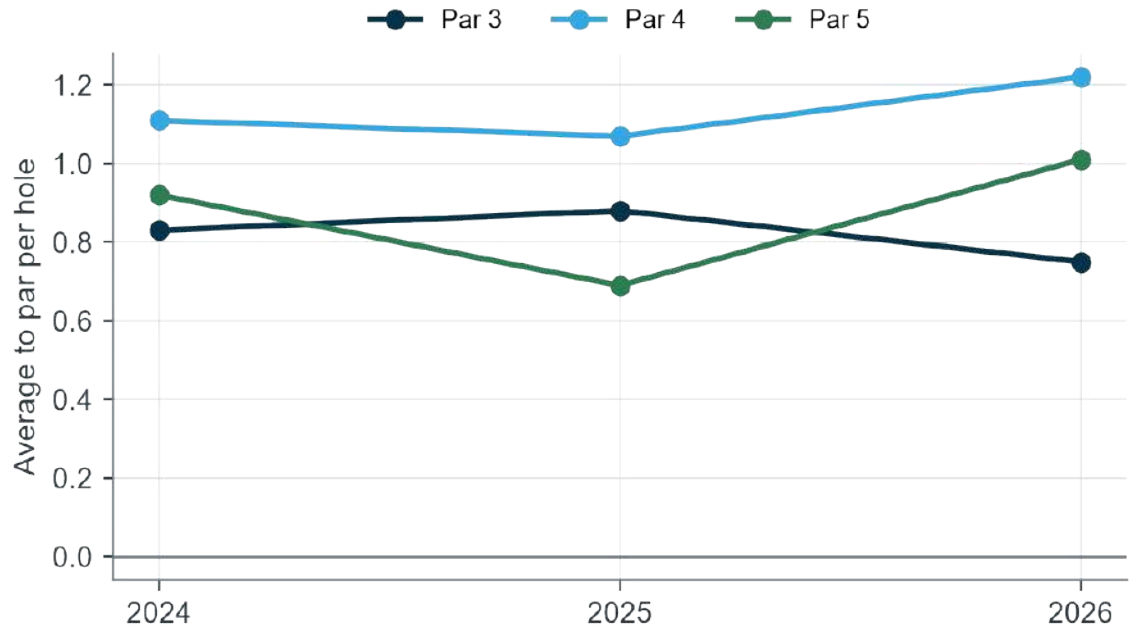
- Best full season: 2025 at +17.05 over 20 rounds.
- Score to par moves with the courses played each year. The strokes gained slides take that out.
- Typical average score to par: +16.4 at a handicap of 15, +11.9 at 10.

SCORING

How your holes break down, and par 3, 4 and 5 scoring

Left: share of every hole played, by result. Right: average score to par per hole, by hole type.





SUMMARY

- Birdie or better on 3% of holes in 2026, 3% in 2024. Fewest doubles: 2025, on 21.9% of holes.
- 2026: par 3s were your best holes, +0.75 a hole; par 4s the toughest, +1.22.

Shot Scope

SECTION 2 OF 9

Strokes Gained

Which part of your game gains or loses the most shots?

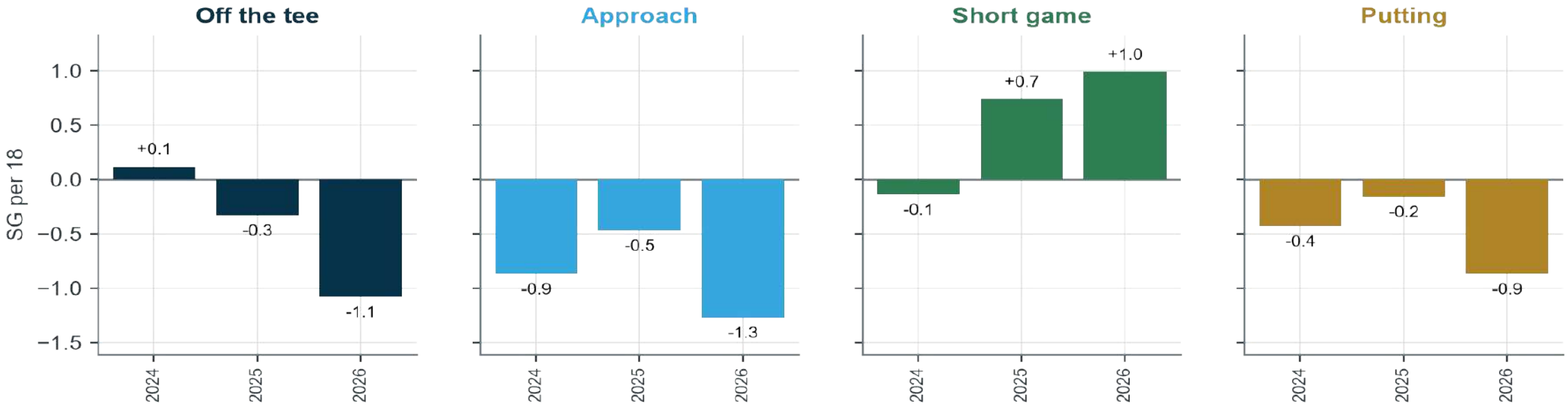
-1.25 a round

against the Shot Scope 15-handicap baseline, 2024-2026

STROKES GAINED

Each part of the game, season by season

Strokes gained per 18 holes. Pale bars are thin or partial seasons.



-0.43

OFF THE TEE, 2024-2026 AVG

2024: +0.12 2026: -1.08

-0.87

APPROACH, 2024-2026 AVG

2024: -0.87 2026: -1.27

+0.53

SHORT GAME, 2024-2026 AVG

2024: -0.14 2026: +0.99

-0.49

PUTTING, 2024-2026 AVG

2024: -0.43 2026: -0.87

Shot Scope

SECTION 3 OF 9

Off The Tee

Are your tee shots helping you or costing you?

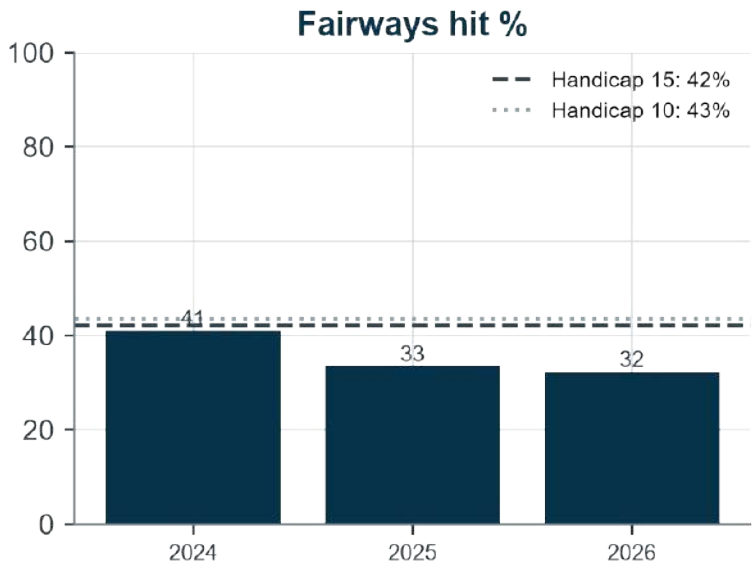
-0.43 a round

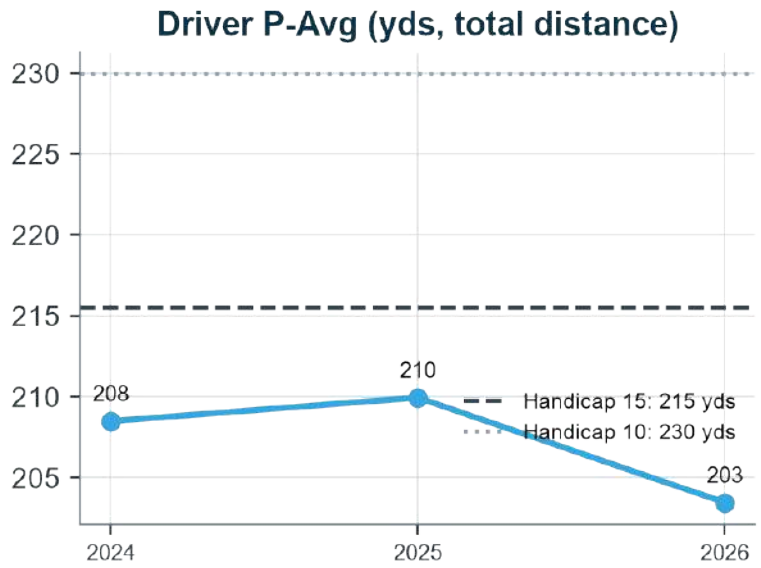
off the tee, 2024-2026: costing you shots

OFF THE TEE

Off the tee by season

Par 4 and par 5 tee shots. Driver P-Avg trims the top and bottom 10% of drives.





Season	SG tee	FIR	Driver	Pens/rd
2024	+0.12	41%	209	1.5
2025	-0.33	33%	210	0.7
2026	-1.08	32%	203	2.1

-1.08

SG OFF THE TEE 2026

+0.12 in 2024

32%

FAIRWAYS 2026

41% in 2024

203 yds

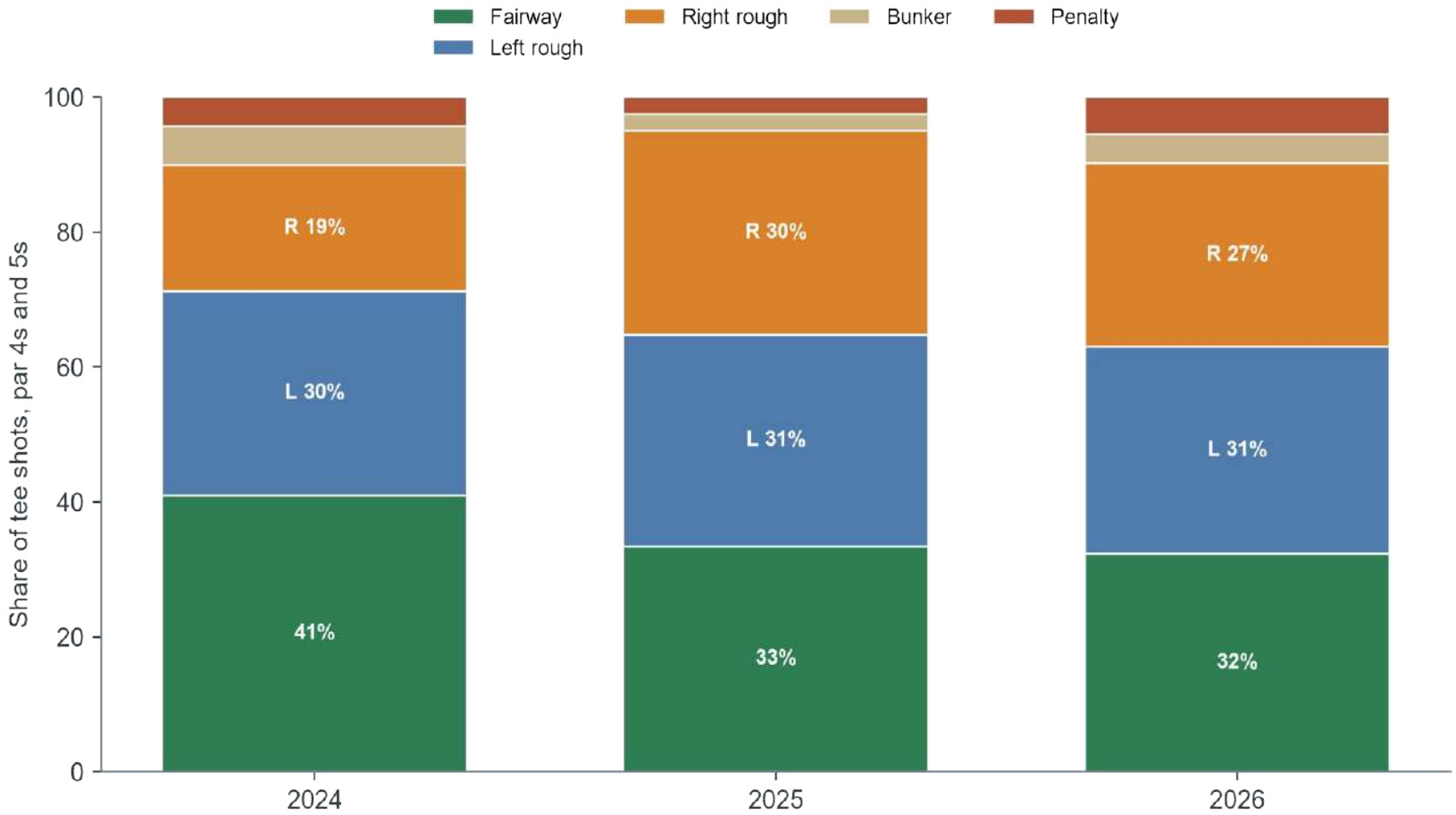
DRIVER P-AVG 2026

209 in 2024

OFF THE TEE

Fairways found: 41% in 2024, 32% in 2026

Where every tee shot on a par 4 or 5 finished, by season. The side of the rough is the miss you recorded.



SUMMARY

- Fairway 41% in 2024 to 32% in 2026.
- 2024-2026 together: 31% finished in the left rough and 27% in the right, 4% in a bunker and 4% cost a penalty (674 tee shots).

Shot Scope

SECTION 4 OF 9

Approach

How often, and how close, do your approach shots finish?

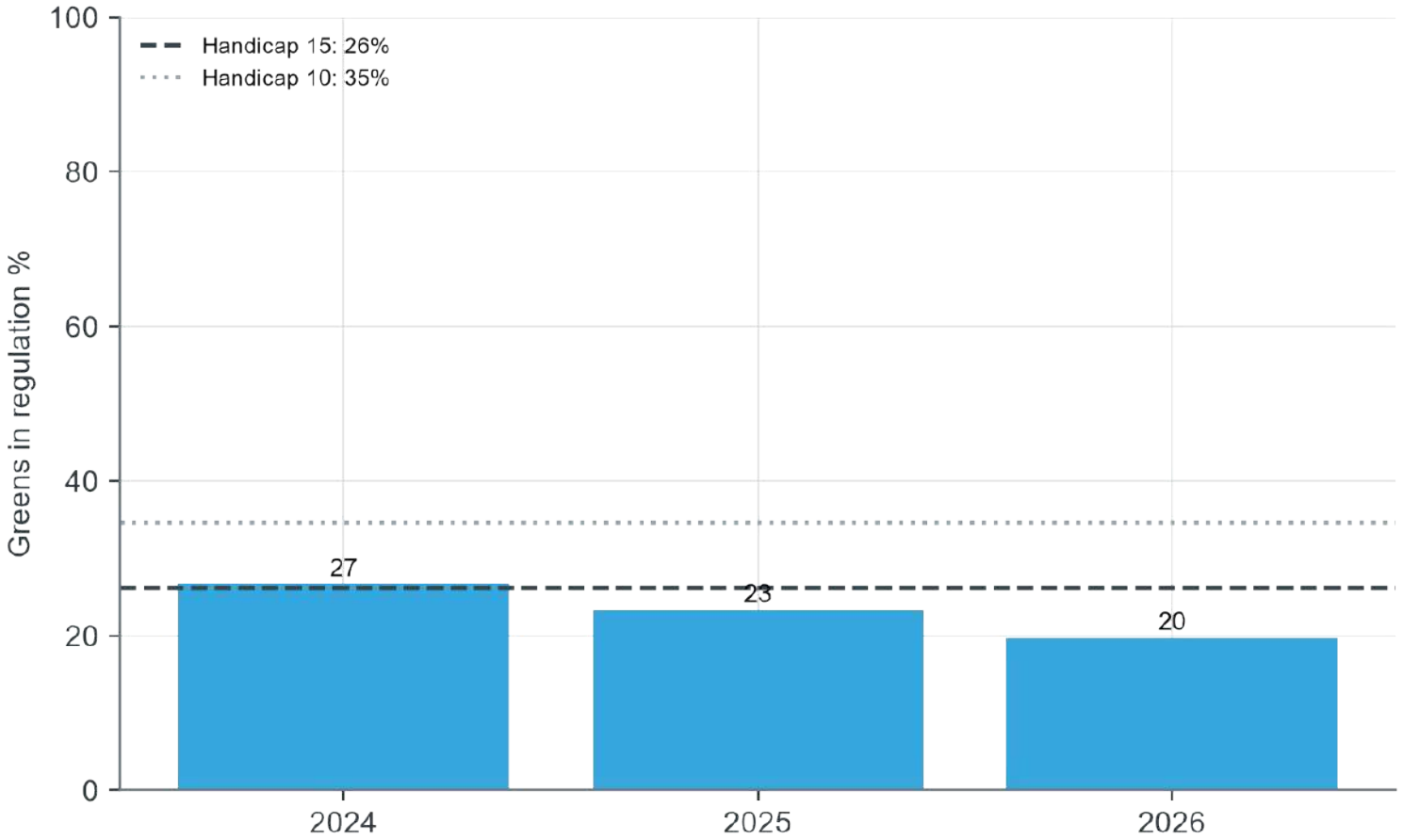
-0.87 a round

approach, 2024-2026: the part of your game costing you most

APPROACH

Approach play by season

Shots from over 50 yards, including par 3 tee shots. 2024-2026 average -0.87 per round.



Season	SG approach	GIR	Greens/rd
2024	-0.87	27%	4.8
2025	-0.47	23%	4.2
2026	-1.27	20%	3.6

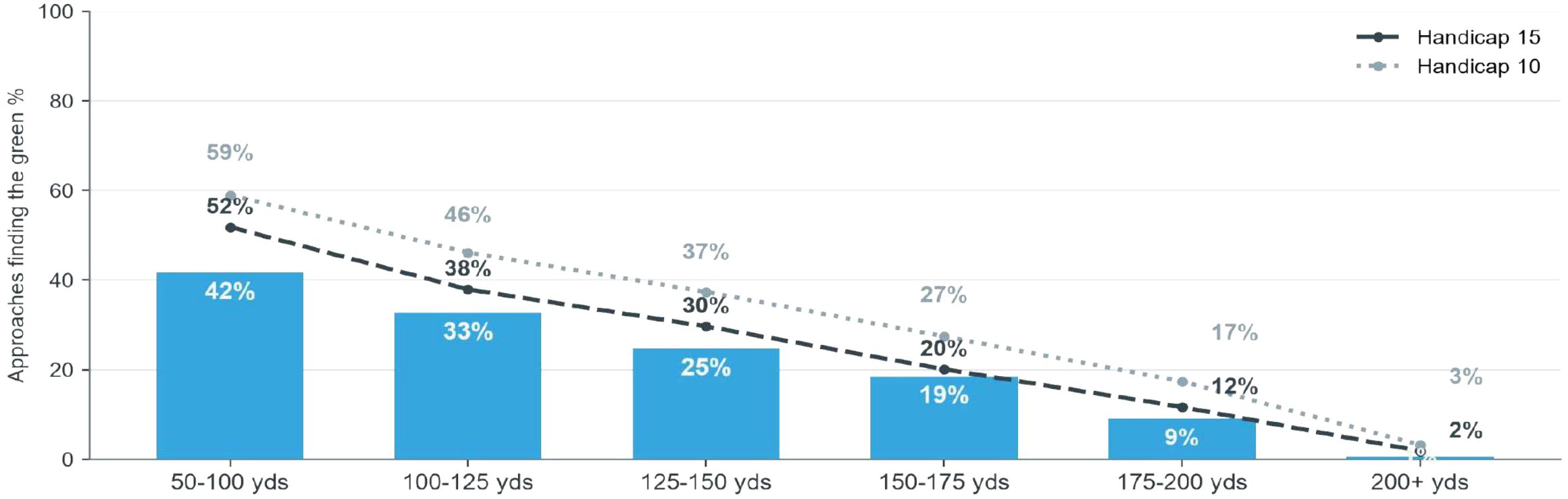
SUMMARY

- Best approach season: 2025, -0.47 per round. Most greens: 2024, 27%.
- Typical greens in regulation: 26% at a handicap of 15, 35% at 10.
- Typical share of approaches finding the green: 25% at a handicap of 15, 32% at 10.
- You hit 4.1 greens a round; typical golfers 4.7 at your handicap, 6.1 at 10.

APPROACH

Approach play by distance

How often approaches find the green, by distance to the pin, against typical golfers at a handicap of 15 and 10. Every season combined.



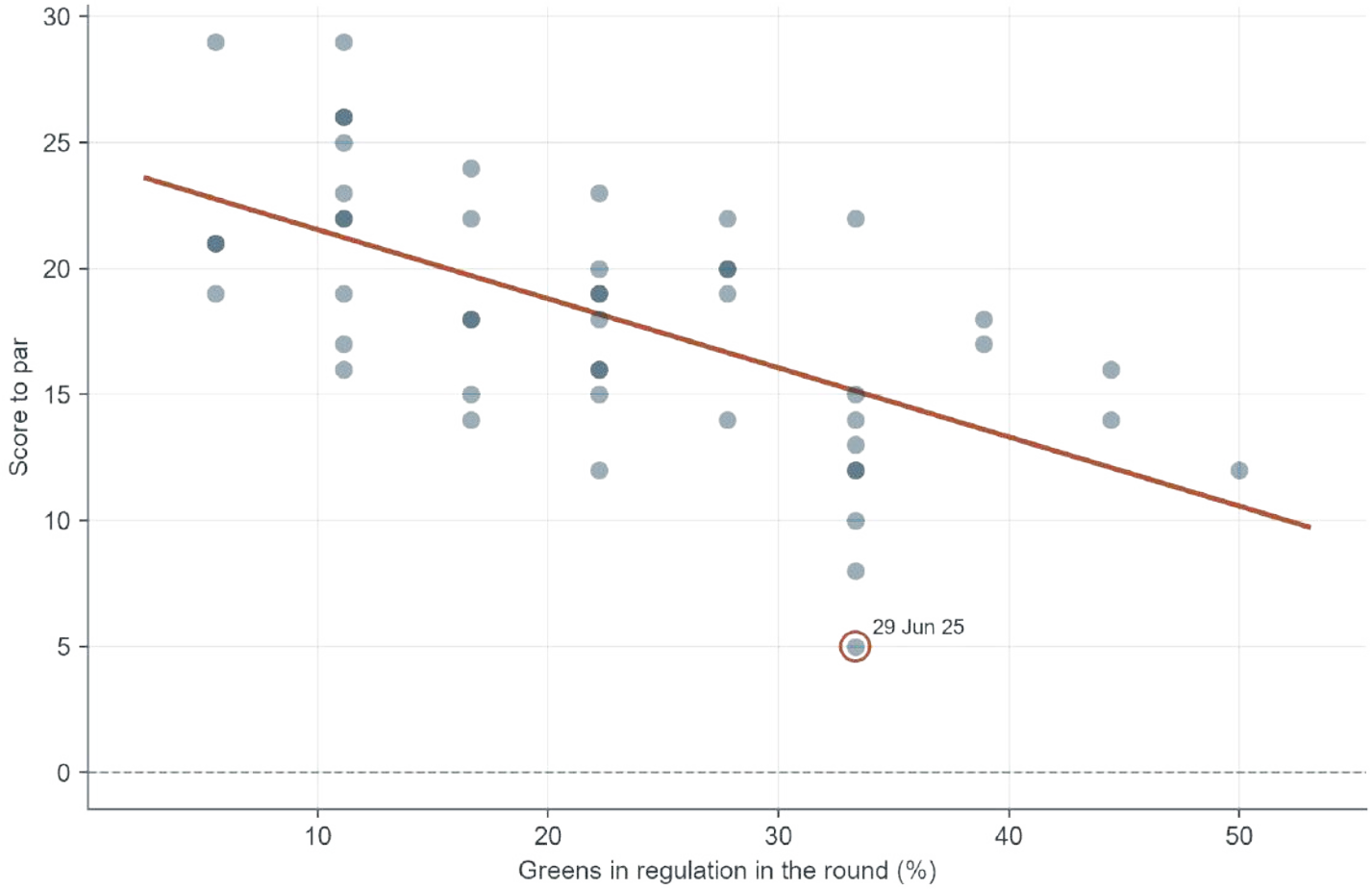
SUMMARY

Furthest below typical: 50-100 yards, 42% against 52% (10% down). At or close to typical: 150-175, 200+ yards.

GREENS IN REGULATION

Two more greens a round is worth about 3.0 shots

48 complete rounds, 2024 to 11 Oct 2026. One dot per round. Each 10% more greens goes with 2.7 shots fewer.



SUMMARY

- Greens hit line up with about 37% of the round-to-round differences in your score.
- Rounds with 4 or more greens (22%) average +15.8 to par (28 rounds); rounds below it average +21.3 (20).
- 1 rounds sit 8.0 or more shots from the line, further than most. The furthest are dated on the chart. Better: 29 June 2025: 33% greens, 5 over.
- Typical greens hit a round: 4.7 at a handicap of 15, 6.1 at 10.

Shot Scope

SECTION 5 OF 9

Short Game

How well do you recover when you miss the green?

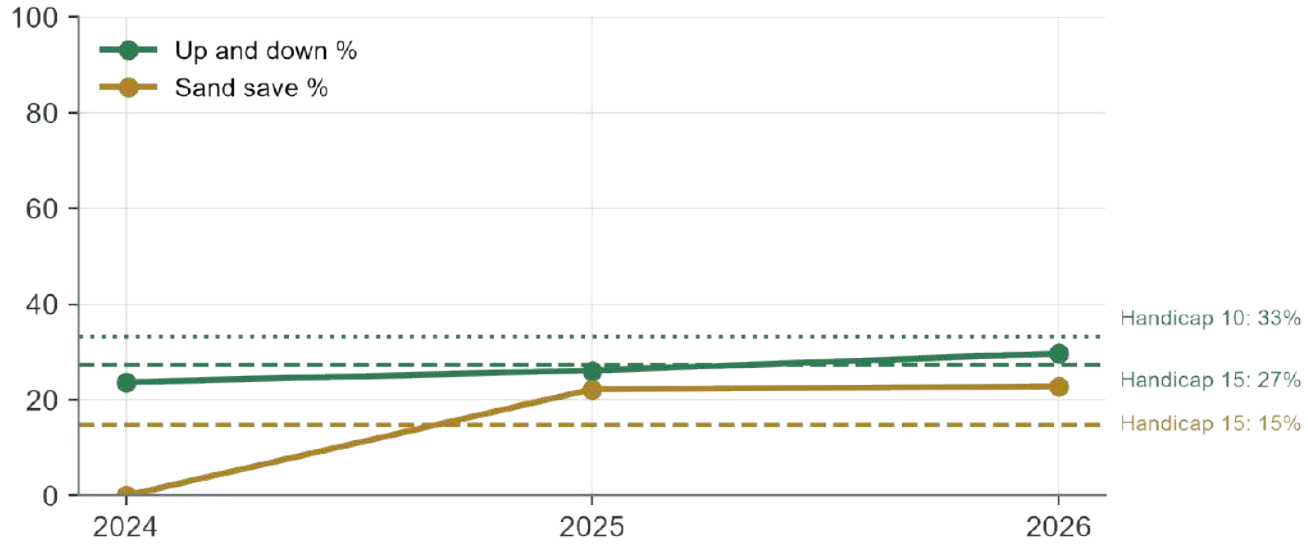
+0.53 a round

short game, 2024-2026: your strongest part of the game

SHORT GAME

Around the green

Up and down: holed in two or fewer from inside 50 yards after missing the green, chip-ins included.



SUMMARY

- Short game has been plus in 2 of 3 full seasons, +0.53 per round on average 2024-2026.
- Typical up and down: 27% at a handicap of 15, 33% at 10.
- Typical sand saves: 15% at a handicap of 15, 18% at 10.
- Matching typical golfers at a handicap of 10 (33% up and down) is worth about 0.7 shots a round: one fewer missed up and down every 1.3 rounds.

Season	SG short	Up & down	Tries	Sand save	Tries
2024	-0.14	24%	118	0%	10
2025	+0.74	26%	237	22%	27
2026	+0.99	30%	232	23%	35

Shot Scope

SECTION 6 OF 9

Putting

Are the putts costing you, or the shots before them?

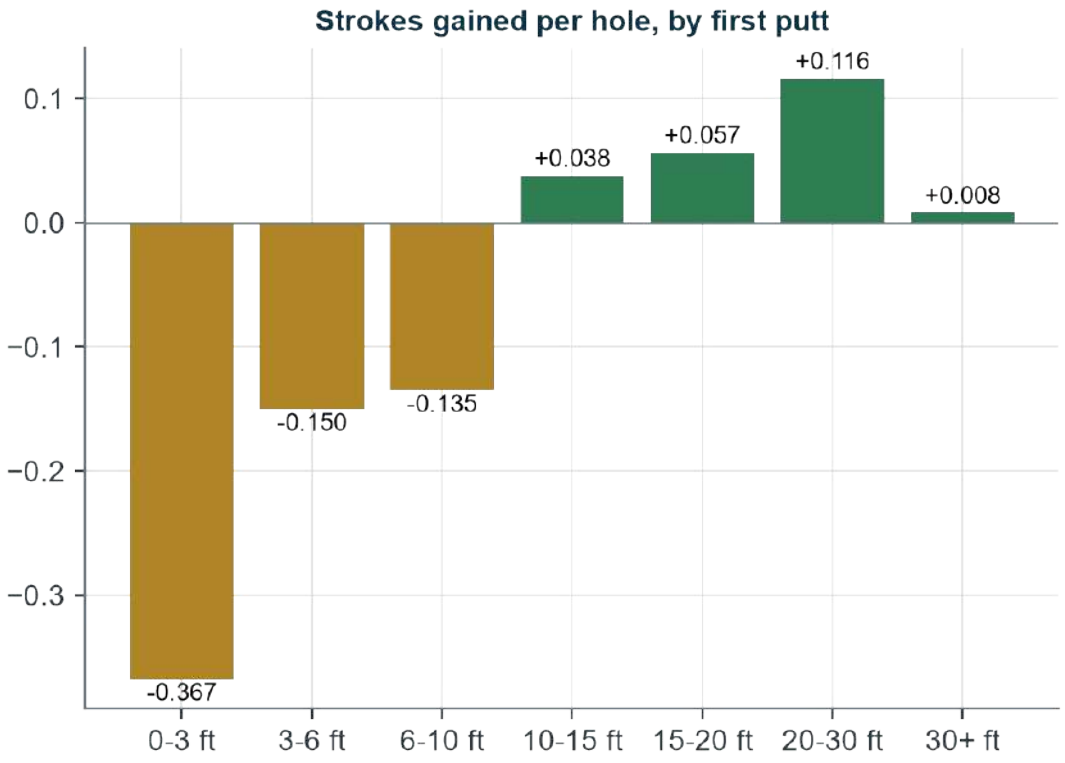
-0.49 a round

putting, 2024-2026: costing you shots

PUTTING

Where putts are won and lost

First putts with a real recorded distance, 2024-2026 combined.



First putt	Holes	SG/hole	1-putt	Hcp 15	Hcp 10	3-putt	Hcp 15	Hcp 10
0-3 ft	91	**-0.367**	60%	56%	73%	0.0%	3%	2%
3-6 ft	112	**-0.150**	54%	56%	61%	0.9%	4%	2%
6-10 ft	123	**-0.135**	30%	37%	38%	4.1%	6%	4%
10-15 ft	96	**+0.038**	29%	25%	24%	6.2%	8%	5%
15-20 ft	60	**+0.057**	15%	15%	15%	11.7%	11%	8%
20-30 ft	119	**+0.116**	18%	11%	10%	15.1%	17%	13%
30+ ft	158	**+0.008**	10%	8%	6%	34.2%	31%	27%

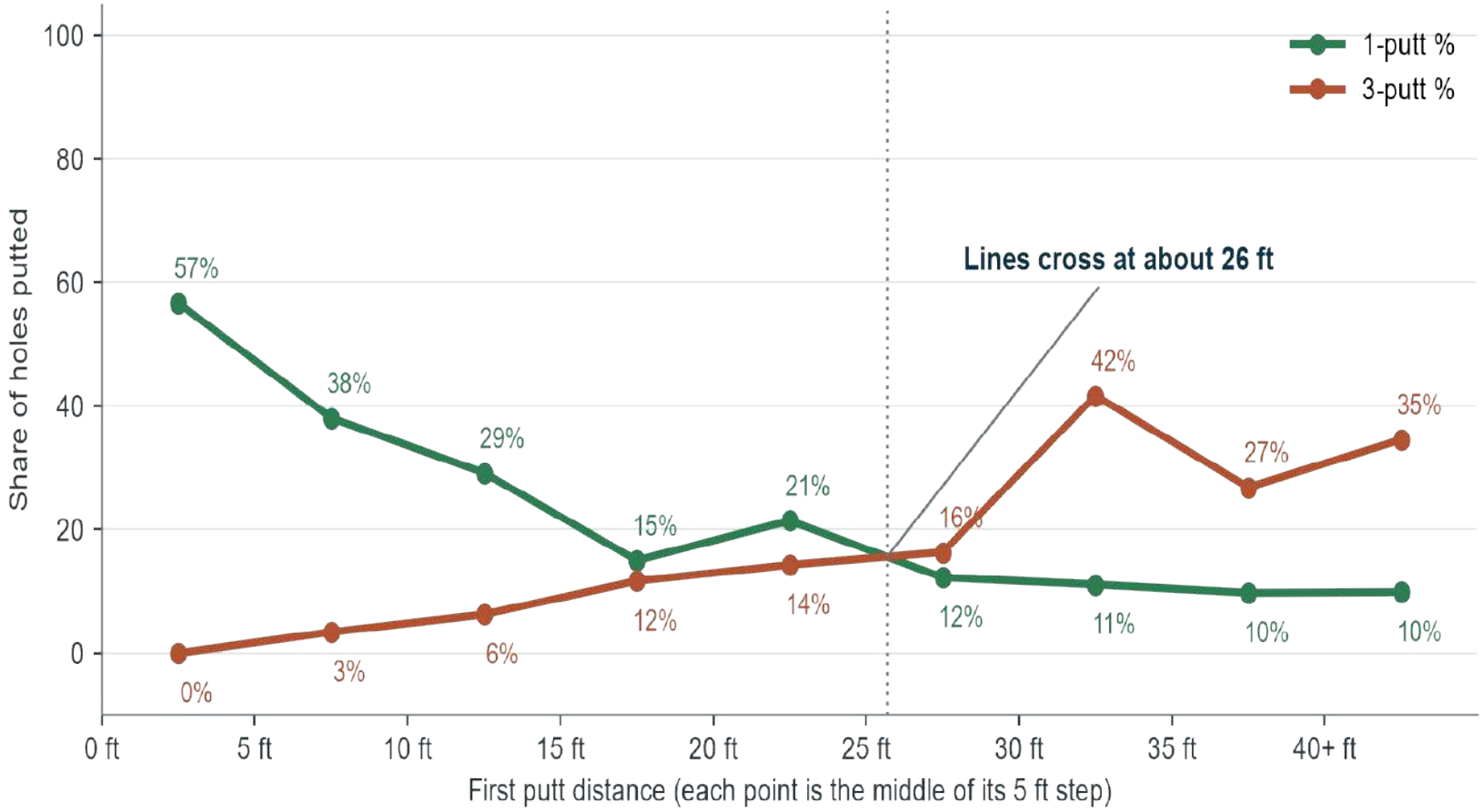
SUMMARY

Most strokes lost in total: first putts of 0-3 ft, 33.4 strokes over 91 holes (-0.367 a hole). Best: 20-30 ft, +0.116 a hole.

PUTTING

Where one-putts give way to three-putts

Share of holes by first-putt distance in 5 ft steps, 2024-2026 combined. Holes with a real recorded first putt.



SUMMARY

- The lines cross at about 26 ft: from there out, a three-putt is more likely than a one-putt.
- From 0-5 ft you one-putt 57% of holes.
- From 20 ft and beyond you three-putt 26% of holes (277 holes).
- Most three-putts by rate: 30-35 ft, 42% over 36 holes.

Shot Scope

SECTION 7 OF 9

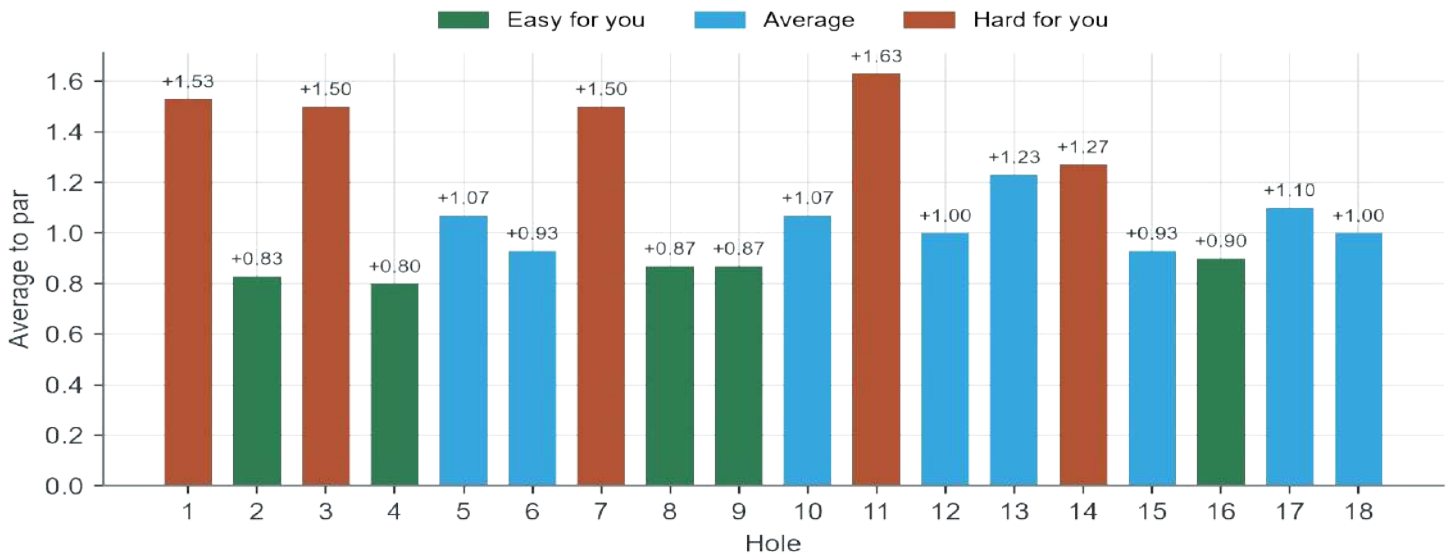
Courses

How do you play the courses you know best?

REDLIBBETS GOLF AND COUNTRY CLUB

Redlibbets Golf and Country Club: hole by hole

Your average to par on each hole. Green: your 5 easiest, red: your 5 hardest, blue: the rest.



SUMMARY

- Scoring holes: the 4th, 2nd, 8th (+0.80, +0.83, +0.87).
- Hardest for you: the 11th, 1st, 3rd (+1.63, +1.53, +1.50).
- Yardage is the average as you played it. Plays include part rounds.

Hole	Par	Yds	Avg	Bird+	Dbl+	GIR	Plays
1	4	358	+1.53	0%	50%	13%	30
2	5	490	+0.83	3%	20%	23%	30
3	4	423	+1.50	3%	47%	3%	30
4	3	154	+0.80	0%	20%	27%	30
5	5	499	+1.07	3%	27%	13%	30
6	4	293	+0.93	3%	20%	30%	30

Hole	Par	Yds	Avg	Bird+	Dbl+	GIR	Plays
7	4	391	+1.50	3%	53%	7%	30
8	3	152	+0.87	3%	23%	33%	30
9	4	345	+0.87	3%	30%	33%	30
10	4	256	+1.07	0%	23%	37%	30
11	4	414	+1.63	0%	57%	3%	30
12	4	308	+1.00	0%	20%	20%	30

Hole	Par	Yds	Avg	Bird+	Dbl+	GIR	Plays
13	4	289	+1.23	3%	27%	30%	30
14	4	343	+1.27	0%	30%	7%	30
15	3	146	+0.93	3%	27%	27%	30
16	5	469	+0.90	7%	23%	40%	30
17	3	163	+1.10	0%	27%	17%	30
18	5	482	+1.00	10%	30%	17%	30

Shot Scope

SECTION 8 OF 9

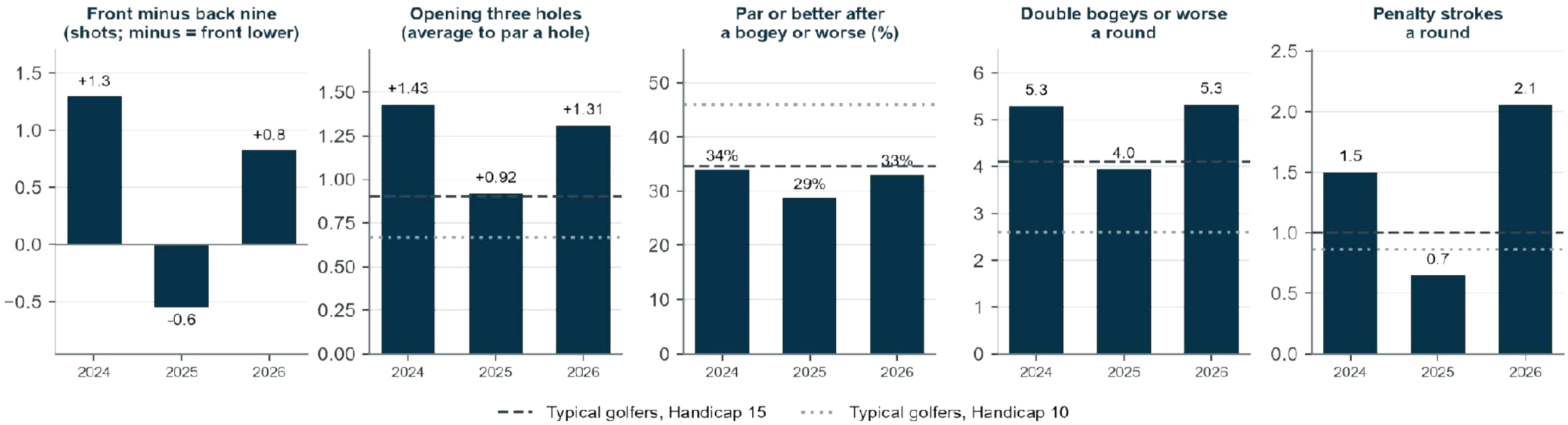
Patterns

When do your best scores come, and when do the big numbers?

PATTERNS

How your rounds unfold

One bar a season. Complete rounds for front and back nine; every round for the rest.



SUMMARY

- After a bogey or worse you make par or better on the next hole 32% of the time on average across full seasons.
- Front minus back: a minus number means the front nine was the lower one.
- Typical bounce-back (par or better after a bogey or worse): 35% at a handicap of 15, 46% at 10.
- Typical opening three holes, average to par: 0.90 at a handicap of 15, 0.67 at 10.

Shot Scope

SECTION 9 OF 9

Going Forward

Where are the next shots?

GOING FORWARD

Keep it up: short game is carrying your game

What is working, 2024-2026. Strokes gained is against the Shot Scope 15-handicap baseline.

+0.53

SHORT GAME A ROUND

- Against the Shot Scope 10-handicap baseline it is -0.77: still some way short of that baseline.
- Short game shots from the fairway carry it: +0.63 per 18 holes over 306 shots.
- By season: 2024 -0.14, 2025 +0.74, 2026 +0.99.
- Protect it: this is the part of your game you can lean on.

+0.51

SHORT GAME SHOTS FROM 0-10 YARDS

- Per 18 holes: 99 shots (2.1 a round) gaining +0.25 a shot against the Shot Scope 15-handicap baseline.
- This is part of short game, one of the places your shots are won.
- Keep doing what you are doing here.

+0.32

APPROACH SHOTS FROM 200+ YARDS

- Per 18 holes: 323 shots (6.7 a round) gaining +0.05 a shot against the Shot Scope 15-handicap baseline.
- This is part of approach, one of the places your shots are won.
- Keep doing what you are doing here.

GOING FORWARD

Your 3 easy wins

The quickest shots to find, 2024-2026, against typical a handicap of 10. Each is something you control, not a swing change.

UP AND DOWN

0.7

shots a round

- You get up and down 27% of the time from 12.2 chances a round; typical golfers 27% at a handicap of 15, 33% at 10.
- The biggest loss is short game shots from the bunker: 86 shots, -0.25 per 18 holes.
- The fix is the landing spot and the club: pick where the ball first lands, and play the lower-risk shot from a tough lie.
- Worth about 0.7 shots a round to reach a handicap of 10: one fewer missed up and down every 1.3 rounds.

3-PUTTS

0.4 to 0.5

shots a round

- You 3-putt 11% of the holes you putt; typical golfers 11% at a handicap of 15, 9% at 10.
- 79% of them start from 20 ft or more; from 30+ ft you 3-putt 34% against 27% for a handicap of 10.
- The fix is lag distance control: practise speed on putts from 20 ft and further.
- Worth about 0.4 to 0.5 shots a round to reach a handicap of 10: one fewer 3-putt every 2.0 rounds.

PENALTIES

0.5

shots a round

- You take 1.4 penalty strokes a round; typical golfers 1.00 at a handicap of 15, 0.87 at 10.
- 6% of your par 4s include a penalty (typical 4%, 4%).
- The fix is usually a club or an aim point, not technique: take the club that keeps the ball short of the trouble.
- Worth about 0.5 shots a round to reach a handicap of 10: one fewer penalty every 2.1 rounds.

These overlap, so do not add them up: 17% of your blow-up holes include a penalty and 25% a 3-putt, and 94% of your penalty strokes land on blow-up holes.